



RUHR
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Logical Argumentation: A Tutorial

The 6th Summer School on Argumentation, 2024, Hagen

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Logical argumentation:

- ▶ modelling **defeasibility of reasoning** through the interaction of arguments and counter-arguments,
- ▶ where arguments are complex **premise-conclusion structures generated by a logic**.

In fact, logical argumentation is a **unifying framework** for the representation, comparison, and study of **nonmonotonic logics**!

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In fact, logical argumentation is a **unifying framework** for the representation, comparison, and study of ~~nonmonotonic logics!~~

We dive into this in the next 3,5 hours.

The outline for today:

- 1 Defeasible reasoning and NML
- 2 Formal argumentation
- 3 Logical argumentation
- 4 Metatheory, properties, and desiderata
- 5 Application to normative reasoning

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Part 1: Defeasible Reasoning

Part 1: defeasible reasoning

First, **reasoning** is drawing conclusions from assumptions using inference rules:

- ▶ **Deductive**: making inferences that hold without exception.
- ▶ **Defeasible**: retain the option to **retract an inference**.

E.g., upon hearing



IT HAS BEEN TOLD that princess Charlotte killed the dragon Norbert . . .

what conclusions would we draw?

- ▶ Charlotte is a skilled fighter (since dragons are large and dangerous).
- ▶ Charlotte really did kill Norbert.

Part 1: defeasible reasoning

When reasoning defeasibly we jump to conclusions:

- ▶ Nobody said that Norbert is large and dangerous...



THE LOCAL DRAGON PROTECTION GUILD WAS OUTRAGED. Since years they have been lobbying at the king's court that baby dragons are not to be admitted to show fights with the royal offspring.


Upon learning the above, we surely want to retract some inferences!

- ▶ Norbert was just a baby, Charlotte was not necessarily skilled.

Part 1: defeasible reasoning

When reasoning defeasibly, the given information is uncertain:

- ▶ Information may turn out to be incorrect or may be disputed.

 HE ROYAL PROPAGANDISTS PLANTED THE STORY of the princess' brave killing in all the royal news outlets, while in reality poor Norbert died of old age.

Upon learning the above, we may also **want to retract inferences**:

- ▶ Norbert was not killed at all!

Part 1: defeasible reasoning

Defeasible reasoning is **not just a curiosity!**

Yes, deductive reasoning is pivotal to mathematics and science.



But if we were only to reason deductively on certain information, we wouldn't come far on a daily base.

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Nonmonotonic logics (NML):

- ▶ **Formal approach** to defeasible reasoning.

Part 1: monotonic logic

Most logics in **traditional logic** text books are **monotonic**:

- ▶ Classical logic (CL), intuitionistic logic, . . .
- ▶ Monotonic inferences are absolutely warranted, **without exception.**

E.g., let \vdash_{CL} be classical entailment:

$$\phi \wedge \psi \vdash_{\text{CL}} \phi$$

$$\theta, \phi \wedge \psi \vdash_{\text{CL}} \phi$$

$$\theta \rightarrow \perp, \theta, \phi \wedge \psi \vdash_{\text{CL}} \phi$$

...

CL **preserves the truth/derivability** throughout the inference process:

- ▶ Conclusions accumulate and are never retracted

Part 1: nonmonotonic logic

For nonmonotonic logics monotonicity does not hold (deliberately!):

e.g., $\phi \vdash \phi$ and $\phi, \neg\phi \not\vdash \phi$

- ▶ Great for reasoning with incomplete, uncertain, and inconsistent knowledge bases.

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- ▶ Great for reasoning with incomplete, uncertain, and inconsistent knowledge bases.

À **branch of Artificial Intelligence** central to **Knowledge Representation and Reasoning**:

- ▶ Default logic (Reiter, 1980);
- ▶ Autoepistemic logic (Moore, 1985);
- ▶ KLM approach (Kraus et al, 1990) and (Lehman and Magidor, 1992);
- ▶ Input/Output logic (Makinson and van der Torre, 2001);

...

Ah, but!

The investigation of defeasible reasoning **goes much further back:**

- ▶ Aristotle (384 – 322 BCE) distinguished deductive from dialectic (defeasible) reasoning.
- ▶ Ross (1930) argued that moral reasoning is defeasible. Duties are prima facie: 'You should not lie' is by default, not absolute.
- ▶ Hart (1948) introduced the term 'defeasibility' in the context of legal contracts.
- ▶ Toulmin (1958) **explicitly attacked formal logic** (CL at the time) for its inability to reason defeasibly!

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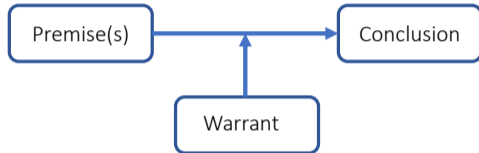
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Toulmin proposed the following **argument scheme**:



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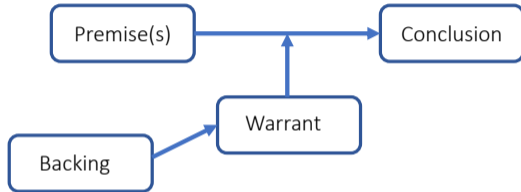
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Arguments obtain their **validity through a warrant.**

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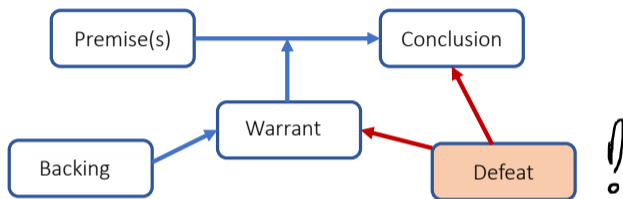
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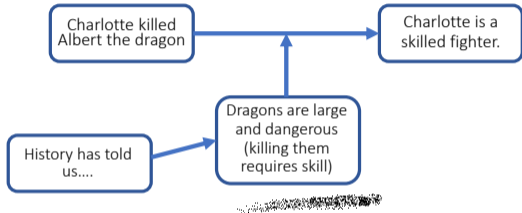


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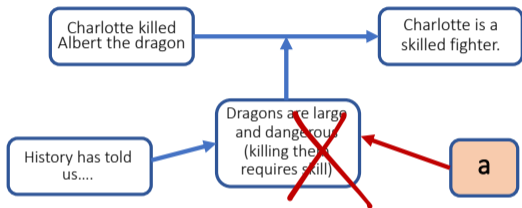


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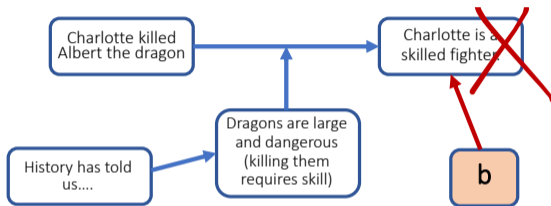
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b Albert was sleeping and Charlotte got help. . .

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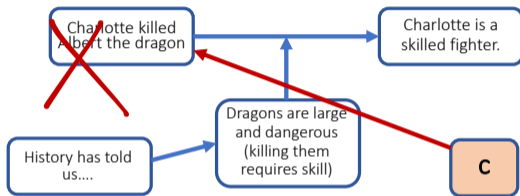
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Toulmin provided the foundation for:

- ▶ structural representation of arguments;
- ▶ and the analysis of their defeasibility through counter-arguments.

The birth of (semi)-**formal argumentation** as a defeasible reasoning framework.

*just not
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Toulmin provided the foundation for:

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The birth of (semi)-**formal argumentation** as a defeasible reasoning framework.

And nowadays, **formal argumentation** is a **uniform framework** for NMLs!



...

Logical Argumentation for Defeasible Reasoning

Tutorial at COMMA Summer School 2024, Hagen

Kees van Berkel and Christian Straßer

September 13, 2024

Ruhr University Bochum

Part 2. Warming Up

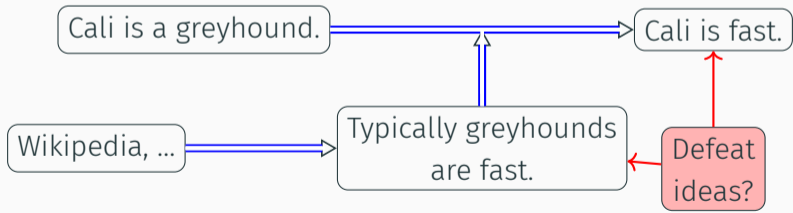
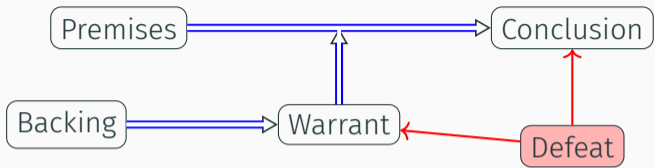
Part 3. Logical Argumentation

Part 4. Some Metatheory and some Subtleties

Part 2. Warming Up

Toulmin [18] challenged classical (monotonic) logic by pointing out that most everyday inferences are subject to defeat: they are **defeasible**.

Toulmin's take on nonmonotonic inference was an argumentative, informal one.



When designing a formal model, it's good to get inspiration from natural examples, so let's start with one!



THESE DAYS it is considered especially brave for the royal offspring to kill dragons.



THESE DAYS it is considered especially brave for the royal offspring to kill dragons. Princess Charlotte killed the dragon Norbert.

Argument *a*. Charlotte is a brave princess, since she killed Norbert.



THESE DAYS it is considered especially brave for the royal offspring to kill dragons. Princess Charlotte killed the dragon Norbert. Charlotte also led the expedition into the dungeons of the underworld. The underworld is a dangerous place and it takes guts to enter it.

Argument *a*. Charlotte is a brave princess, since she killed Norbert.

Argument *b*. Charlotte is a brave princess, since she led the expedition to the underworld.

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IF, THE DRAGON is still a baby, the act of killing one is cruel and in no way brave.

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Argument c. Charlotte cannot be claimed to be brave based on her killing poor Norbert, since Norbert is just a baby dragon.

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An **undercut** attack leaves the conclusion of an argument intact!

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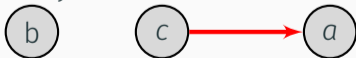
Argument b. Charlotte is a brave princess, since she led the expedition to the underworld.

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Central Idea. We abstract away from content and track conflicts with diagrams!





ON THE FIRST SIGHT of a living skeleton in the dungeons, princess Charlotte hid behind the biggest rock she could find.



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A **rebut** goes for the conclusion.



In order for formal argumentation to offer a useful model of defeasible reasoning it needs to

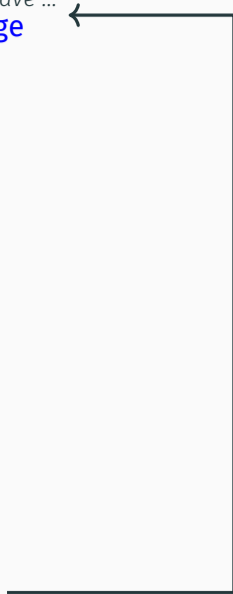
- provide **structure** to arguments
- track different types of attacks and in this way track **conflicts**,
- and to indicate when to **retract** inferences.

... an (extended) ArgKRR-pipeline for defeasible
argumentative reasoning ...¹

¹ArgKRR is our term for argumentative knowledge representation and reasoning. KRR exists, ArgKRR we made up. The idea of describing the approach underlying formal argumentation as a pipeline is taken from Martin Caminada's work ...

These days it is considered especially brave ...
information in natural language

this
tutorial



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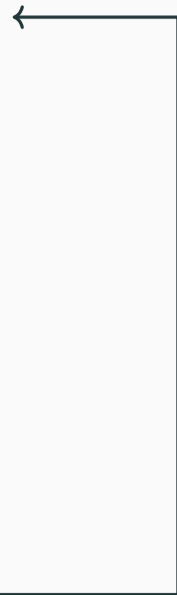


$\mathbb{K} = \{\text{skull}_{\text{Cha}}(\text{Nor}) \supset \text{brave}(\text{Cha}), \dots\}$

information in formal language



*this
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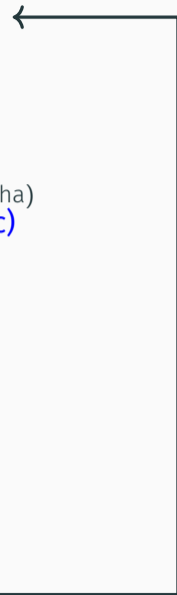


$\text{skull}_{\text{Cha}}(\text{Nor}), \text{skull}_{\text{Cha}}(\text{Nor}) \supset \text{brave}(\text{Cha}) \Rightarrow \text{brave}(\text{Cha})$

generate arguments and attacks (logic)



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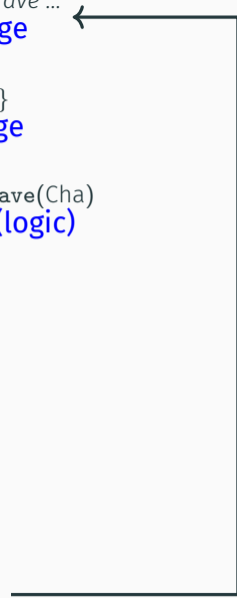
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$(a) \rightarrow (b) \rightarrow (c)$
argumentation framework



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select arguments via semantics



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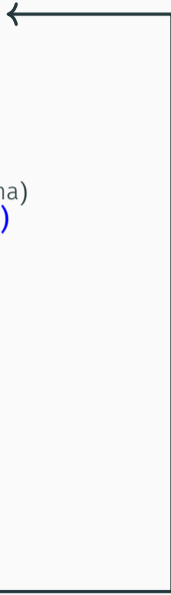
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select arguments via semantics



$\mathbb{K} \sim \phi$
determine consequences



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$(a) \rightarrow (b) \rightarrow (c)$
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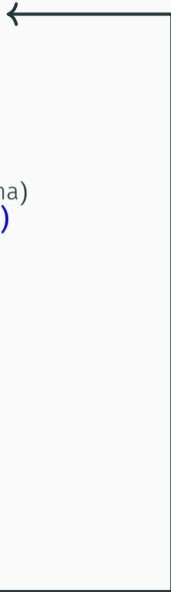


$\mathbb{K} \sim \phi$
determine consequences



Why does ϕ follow, rather than ψ ?
explain consequences

this
tutorial



These days it is considered especially brave ...

information in natural language



$\mathbb{K} = \{\text{sk}(Cha, Nor) \supset \text{brave}(Cha), \dots\}$

information in formal language



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generate arguments and attacks (logic)



argumentation framework



now →



select arguments via semantics



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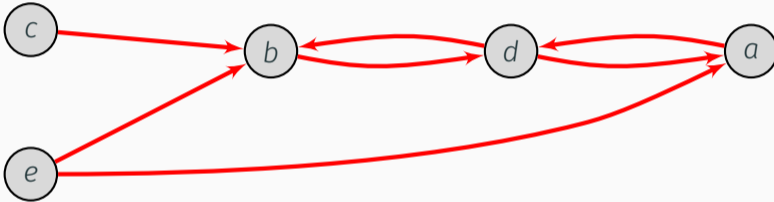


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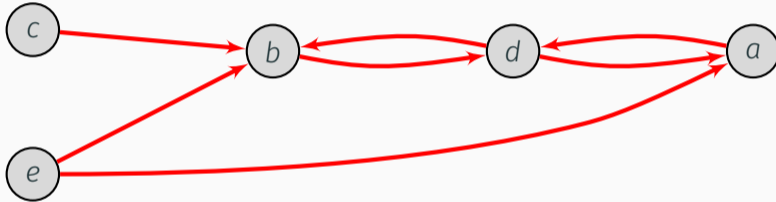
Argumentation semantics

In his [10], Dung defined argumentation semantics. They give ways to select arguments from an argumentation framework, such as



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Definition

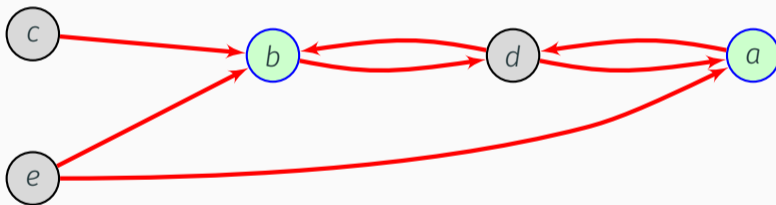
An **argumentation framework** (in short, AF) is nothing but a directed graph $\langle \text{Args}, \text{Attack} \rangle$ with Args representing arguments and Attack representing argumentative attacks.

What are good criteria to select arguments in $\langle \text{Args}, \text{Attack} \rangle$?

A very basic criterion is to select arguments that don't conflict with one another.

Definition

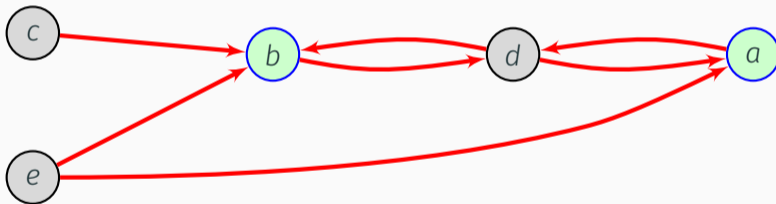
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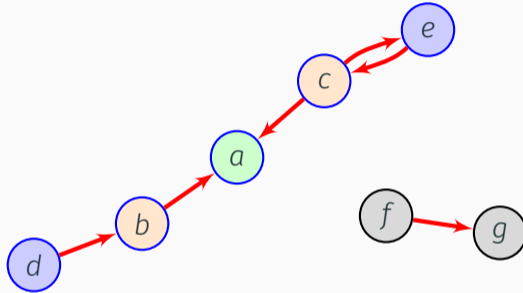
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This is not really satisfying ...

Definition

A set \mathcal{A} **defends** and argument a if it attacks every attacker of a .



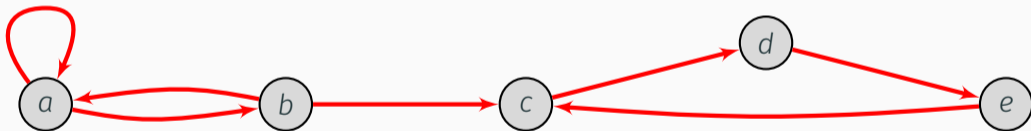
Definition

\mathcal{A} is **admissible** if it defends every of its arguments and it is conflict-free.

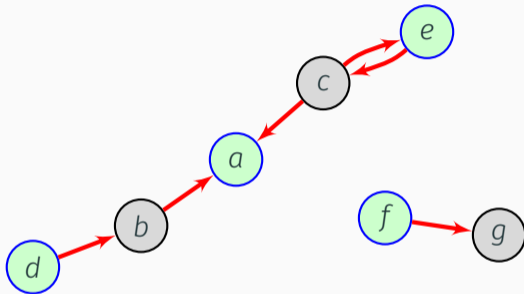
Exercise: Admissible sets

?

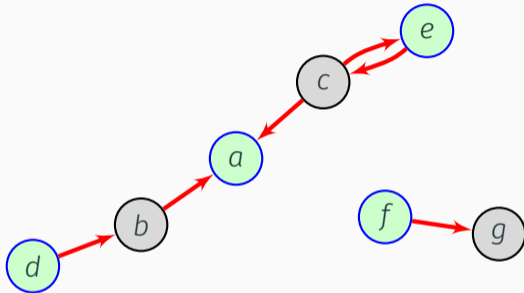
What are admissible sets in the following AF? How many are there?



\mathcal{A} is **complete** if it is admissible and it contains all the argument it defends.

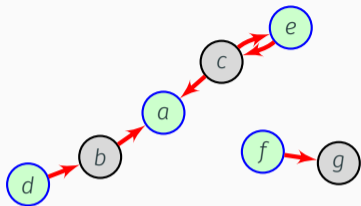


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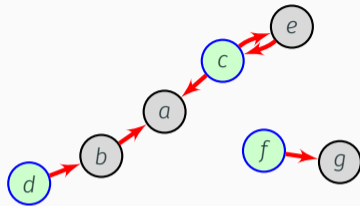
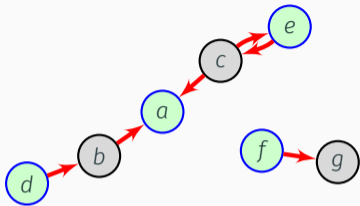


Do you see other complete extensions? How many can you find?

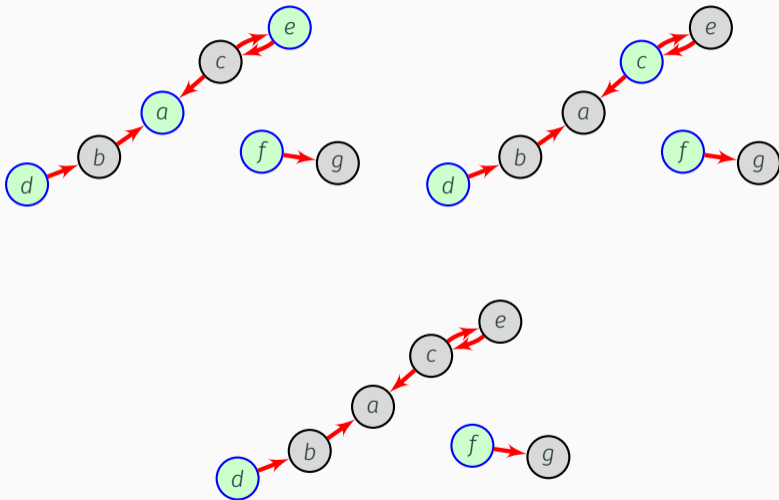
Complete extensions: examples



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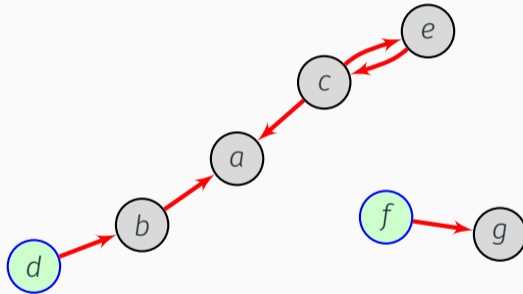


Complete extensions: examples



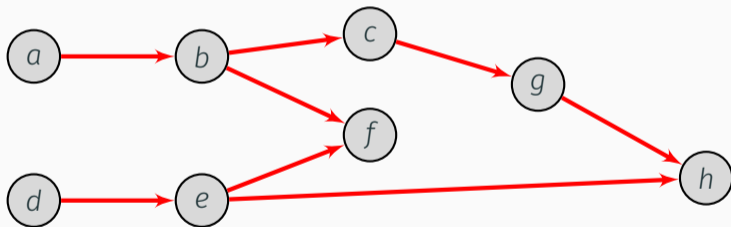
Definition

\mathcal{A} is **grounded** if it is the unique \subset -smallest complete set.

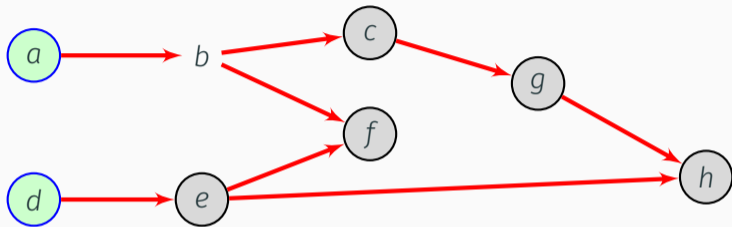


Exercise: grounded

What is the grounded extension in the following framework? How many arguments does it contain?



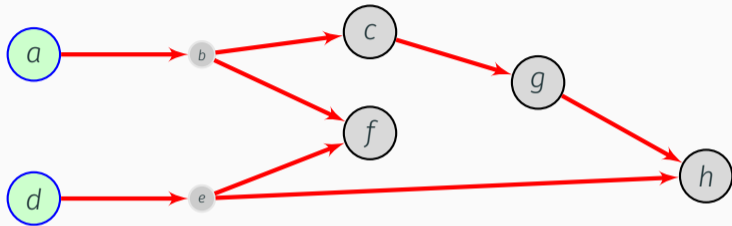
Simple algorithm to find grounded extension: illustrated



Algorithm for finding the grounded set \mathcal{G} in a finite AF. Let $\mathcal{G}^* = \emptyset$ and loop:

- add non-attacked to \mathcal{G}^*
- remove arguments attacked by \mathcal{G}^*

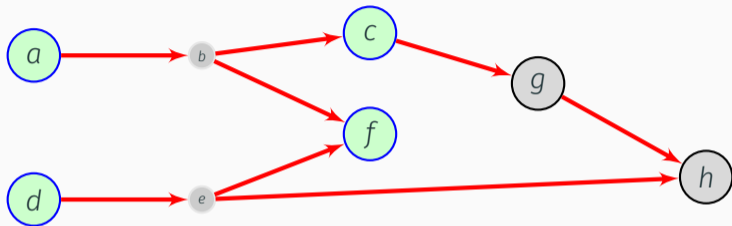
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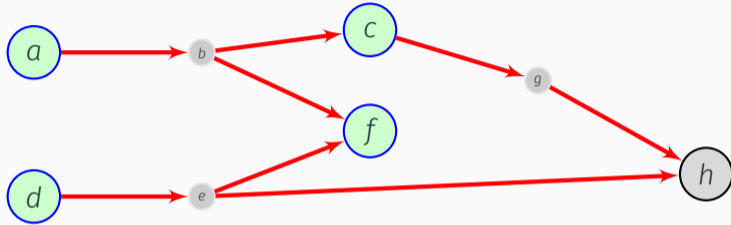
Simple algorithm to find grounded extension: illustrated



Algorithm for finding the grounded set \mathcal{G} in a finite AF. Let $\mathcal{G}^* = \emptyset$ and loop:

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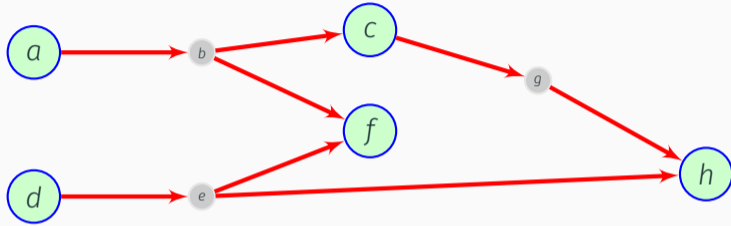
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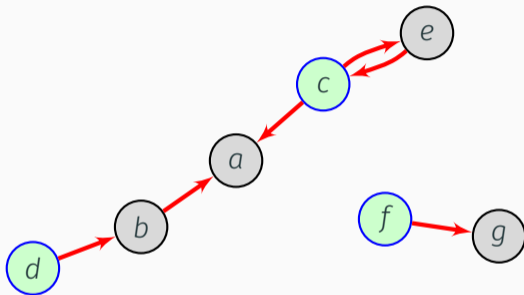
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\mathcal{A} is **stable** if it is conflict-free and it attacks every argument that is not in \mathcal{A} .

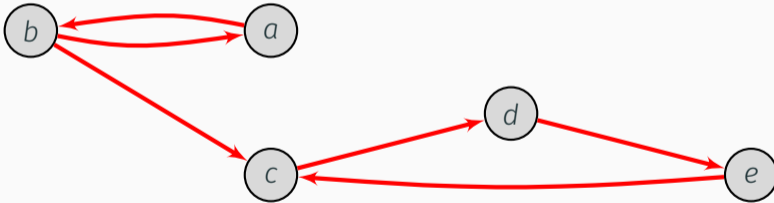


Do you see another one?

Exercise: stable extensions

?

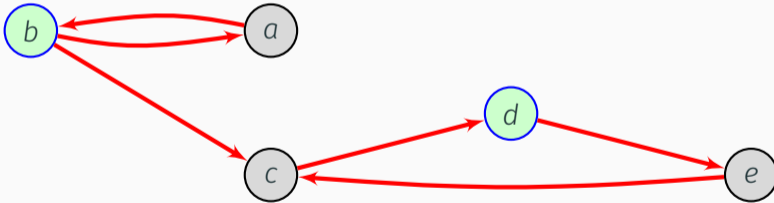
What are stable sets in the following AF? How many can you find?



Exercise: stable extensions

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What are stable sets in the following AF? How many can you find?



There are many other argumentation semantics. For instance, instead of selecting the minimal complete set, one can be interested in **maximal complete sets** (**preferred semantics**). Other semantics were specifically designed to deal with **odd attack cycles** (e.g., self-attacking arguments, etc.) or **explanations**. For an overview see [7].

Part 3. Logical Argumentation

These days it is considered especially brave ...

information in natural language



$\mathbb{K} = \{\text{skull}_{\text{Cha}}(\text{Nor}) \supset \text{brave}(\text{Cha}), \dots\}$
information in formal language



$\text{skull}_{\text{Cha}}(\text{Nor}), \text{skull}_{\text{Cha}}(\text{Nor}) \supset \text{brave}(\text{Cha}) \Rightarrow \text{brave}(\text{Cha})$
generate arguments and attacks (logic)



argumentation framework



select arguments via semantics



$\mathbb{K} \vdash \phi$

determine consequences



Why does ϕ follow, rather than ψ ?

explain consequences

Let's start with a story ...



HARLOTTE fought at the great battle with the dragon kingdom. Two fierce dragons were particularly frightening, the twins Norbert and Albert. At the victory dinner, Charlotte's sister boasted that Charlotte killed the dragon Norbert, not Albert. In contrast, Charlotte's brother claims that she killed Albert, not Norbert. It takes a brave person to kill a dragon.

- c. Charlotte killed **Norbert** and not Albert, since her **sister** says so.
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Let us translate this into a formal language.

Knowledge bases

In the following we will use a simple language, including the usual connectives $\neg, \wedge, \vee, \supset$.

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A knowledge base \mathbb{K} is then given by:

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We will make a distinction between two types of assumptions:

strict assumptions \mathcal{A}_s . these we consider to hold certainly

defeasible assumptions \mathcal{A}_d . these hold by default, but given good reasons, we may give up on them



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$$\mathcal{A}_s = \{ \text{sis } n, \text{bro } a, \text{Cha}(\text{Nor}) \supset \text{brave}(\text{Cha}) \}$$

$$\text{Cha}(\text{Nor}) \supset \text{brave}(\text{Cha})$$

Our strict assumptions \mathcal{A}_s are given $\{ \text{Cha}(\text{Alb}) \supset \text{brave}(\text{Cha}) \}$,

where (skipping the subscript in “ Cha ”)

$$n = \text{Cha}(\text{Nor}) \wedge \neg \text{Cha}(\text{Alb})$$

$$a = \text{Cha}(\text{Alb}) \wedge \neg \text{Cha}(\text{Nor})$$

What about defeasible assumptions for modeling our story?



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What somebody **claims** is not always certainly the case, but (given a charitable interpretation) it is so **by default**. We model this by means of **defeasible assumptions**.

In the following our **defeasible assumptions** are given by:

$$\mathcal{A}_d = \{ \neg_{\text{agent}} \phi \supset \phi \mid \phi \in \mathcal{L} \}$$

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We let:

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Read: agent is a reliable source concerning ϕ

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Note that, by Modus Ponens, n follows from $\text{sis}^{\checkmark} n$ and $\text{sis} n$.



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generate arguments and attacks (logic)



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How to generate arguments?

- Arguments **conclude** something on the basis of some **assumptions** (or premises). We write:

$$\phi_1, \dots, \phi_n \Rightarrow \psi$$

where $\phi_1, \dots, \phi_n \in \mathbb{K}$ are assumptions in our knowledge base.

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- therefore Charlotte killed Norbert but not Albert (n).
- **Arguments** have the form of sequents:

$$\psi_1, \dots, \psi_n \Rightarrow \phi.$$

But, how to generate arguments?

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ψ follows by classical logic from $\{\phi_1, \dots, \phi_n\}$. (In signs: $\{\phi_1, \dots, \phi_n\} \vdash \psi$)

How to derive arguments?

We can use **proof theory**. There are many options:

- Hilbert style
- Natural deduction
- Semantic tableaux
- Sequent calculi

How to derive arguments?

Sequent calculi seem especially interesting when dealing with arguments, since they allow to **construct new arguments from arguments** by allowing to **manipulate both the premises and the conclusion** of an argument. For instance,

$$\frac{\phi_1, \phi_2, \dots, \phi_n \Rightarrow \psi}{\phi_1 \wedge \phi_2, \phi_3, \dots, \phi_n \Rightarrow \psi} L\wedge$$

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$$\frac{\phi, \phi_1, \dots, \phi_n \Rightarrow \psi \quad \phi', \phi_1, \dots, \phi_n \Rightarrow \psi}{\phi \vee \phi', \phi_1, \dots, \phi_n \Rightarrow \psi} LV$$

More arguments obtained from our knowledge base ...

Trusting the sister we get:

$$C_0 : \text{📢}_{\text{sis}} n, \text{📢}_{\text{sis}}^{\checkmark} n \Rightarrow n$$

$$C_1 : \text{📢}_{\text{sis}} n, \text{📢}_{\text{sis}}^{\checkmark} n \Rightarrow \text{💀}(\text{Nor})$$

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$$C_V : \text{📢}_{\text{sis}} n, \text{📢}_{\text{sis}}^{\checkmark} n \Rightarrow n \vee a$$

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- If the **sister is reliable** , the **brother is wrong** !

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Analogously, trusting the brother we get:

$$d_0 : \text{📢}_{\text{bro}} a, \text{📢}^{\checkmark}_{\text{bro}} a \Rightarrow \text{👁}_{\text{bro}} a$$

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Analogously, trusting the brother we get:

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$$d_1 : \mathcal{A}_{\text{bro}} a, \mathcal{A}_{\text{bro}}^{\checkmark} a \Rightarrow a$$

$$d_2 : \mathcal{A}_{\text{bro}} a, \mathcal{A}_{\text{bro}}^{\checkmark} a \Rightarrow \text{Skull}(\text{Alb})$$

$$d_3 : \mathcal{A}_{\text{bro}} a, \mathcal{A}_{\text{bro}}^{\checkmark} a \Rightarrow \neg \text{Skull}(\text{Nor})$$

$$d_v : \mathcal{A}_{\text{bro}} a, \mathcal{A}_{\text{bro}}^{\checkmark} a \Rightarrow n \vee a$$

$$h : \mathcal{A}_{\text{bro}} a, \mathcal{A}_{\text{bro}}^{\checkmark} a, \mathcal{A}_{\text{sis}} n \Rightarrow \neg \mathcal{A}_{\text{sis}}^{\checkmark} n$$

Brief Detour: two ways to formally model defeasible inferences

Method 1. Use a deductive standard (e.g., classical logic) with “strict” inference rules and apply these to defeasible assumptions. (This part of the tutorial; but also Makinson’s Plausible Assumptions [12], logic programming with default negation, adaptive logics, etc.)

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Method 2 Use strict assumptions in combination with defeasible inference rules. (E.g., Reiter’s default logic [15]). Options:

- Nonmonotonic conditionals $\blacktriangleright_{\text{agent}}\phi \rightsquigarrow \phi$ in the object language, equipped with generic defeasible modus ponens for \rightsquigarrow ; or
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Approaches can often be translated: e.g., ASP and default logic in [11, 14].

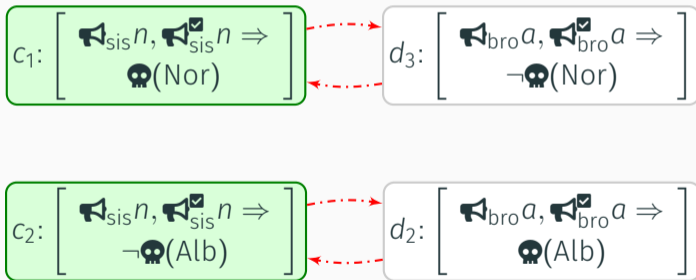
How to formally define argumentative **attacks**?

There are many options!

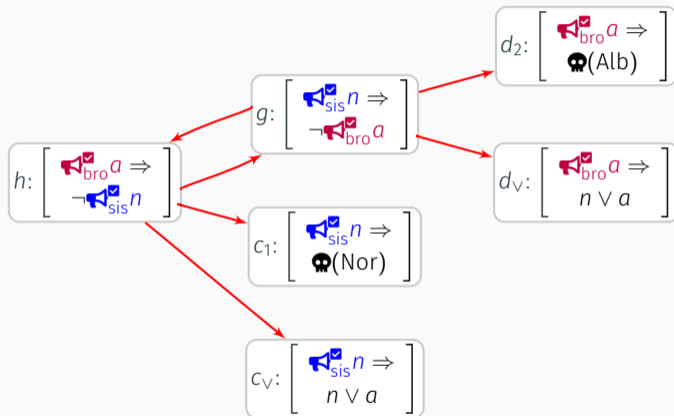
There are many options! You recall rebuttal?

Definition

rebuttal. $\Gamma_1 \Rightarrow \phi$ rebuts $\Gamma_2 \Rightarrow -\phi$ if $\Gamma_2 \cap \mathcal{A}_d \neq \emptyset$ and where $-\phi = \psi$ if $\phi = \neg\psi$ and $-\phi = \neg\psi$ else.



direct defeat. $\Gamma_1 \Rightarrow \neg\phi$ directly defeats $\Gamma_2, \phi \Rightarrow \psi$, if $\phi \in \mathcal{A}_d$.



In the following we omit strict assumptions in the AFs, to avoid clutter.

These days it is considered especially brave ...

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How to determine consequences?

First we fix an argumentation semantics sem .

- For instance, $\text{sem} = \text{stable}$ or $\text{sem} = \text{grounded}$.

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How would you define a consequence relation for single extension semantics, such as grounded?

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If the semantics leads to only one extension \mathcal{E} (think: grounded), we can simply define:

- $\mathbb{K} \vdash \phi$ iff there is an argument a in \mathcal{E} with conclusion ϕ .

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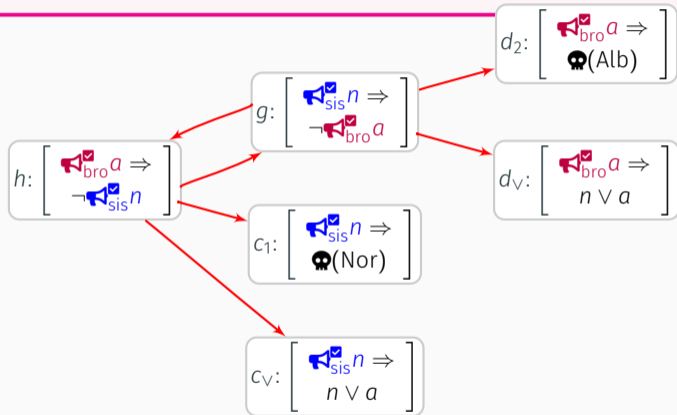
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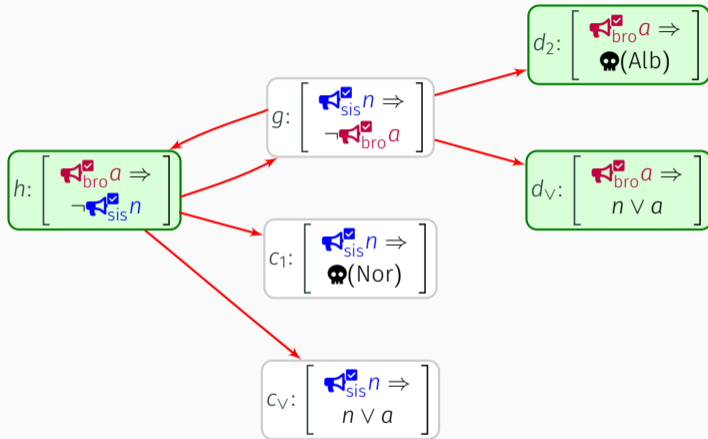
Problem

Many semantics have multiple extensions (think: stable semantics).

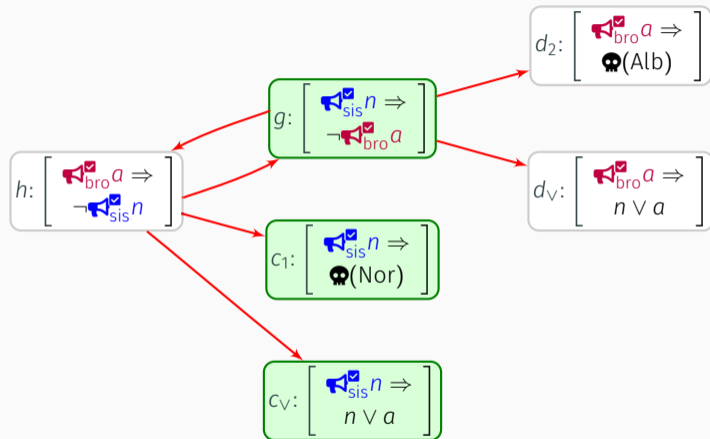
How many stable sets can you find?



Stable 1: the brother's right



Stable 2: the sister's right



So, how to define consequence for stable semantics?

Here's a natural idea:

- $\mathbb{K} \sim \phi$ iff in every stable set \mathcal{E} there is an argument a with conclusion ϕ .

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What do you think we get?

(Recall: $n = \text{skull}(\text{Nor}) \wedge \neg \text{skull}(\text{Alb})$ and $a = \text{skull}(\text{Alb}) \wedge \neg \text{skull}(\text{Nor})$)

$\mathbb{K} \sim n$

$\mathbb{K} \sim a$

$\mathbb{K} \sim n \vee a$

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- $\mathbb{K} \sim n$
- $\mathbb{K} \sim a$
- $\mathbb{K} \sim n \vee a$

The claim $n \vee a$ is a so-called **floating conclusion**. It is concluded by two otherwise conflicting arguments:

$$c_v : \text{skull}_{\text{sis}} n, \text{skull}_{\text{sis}}^{\checkmark} n \Rightarrow n \vee a$$

$$d_v : \text{skull}_{\text{bro}} a, \text{skull}_{\text{bro}}^{\checkmark} a \Rightarrow n \vee a$$

Do you have ideas of how else to define a consequence relation?

skeptical, shared arguments. $\mathbb{K} \vdash_{\cap \text{arg}}^{\text{Att, sem}} \phi$ iff there is an argument a with conclusions ϕ that is contained in every sem-extension of $\text{AF}_{\text{Att}}(\mathbb{K})$.
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Note that with this consequence we **don't** get the floating conclusion $n \vee a$.

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Can you see why?

check

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We already had:

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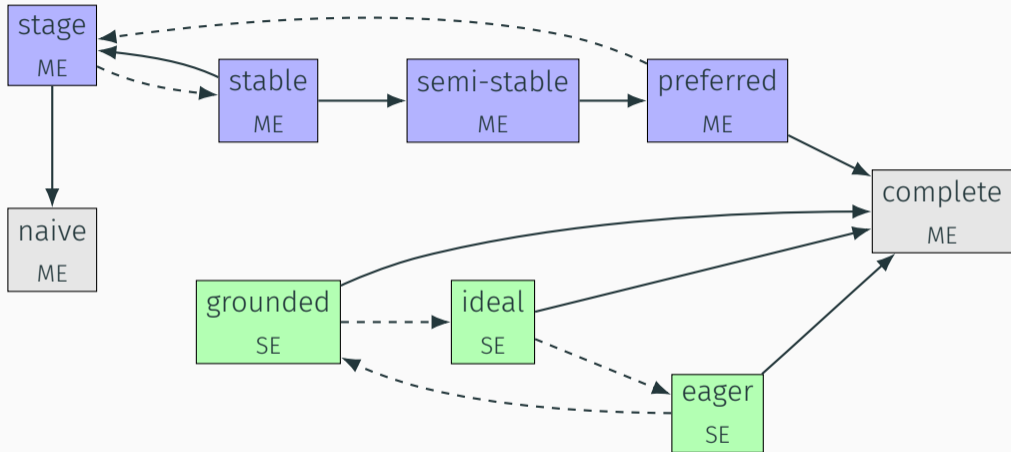
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Definition

credulous. $\mathbb{K} \sim_{\cup}^{\text{Att,sem}} \phi$ iff there is a sem-extension in which there is an argument a with conclusion ϕ .

Part 4. Some Metatheory and some Subtleties

Semantic collapse



Solid arrows: general logical relations. Dashed arrows: additional logical relations in sequent-based argumentation where $\text{Att} \in \{\{\text{DirDef}\}, \{\text{DirDef}, \text{ConDef}\}, \{\text{Def}\}\}$. 47/86



When defining attacks and using semantics, one has to be careful.

In the following we highlight some dangers and then list some results about “good combinations”.



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We get the new argument:

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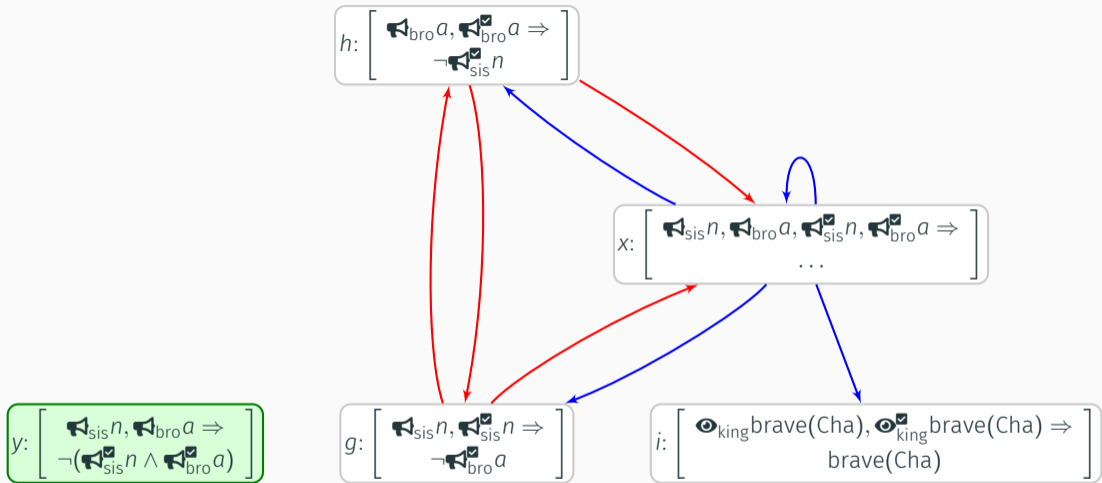
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$$y : \text{sis} n, \text{bro} a \Rightarrow \neg (\text{sis}^{\checkmark} n \wedge \text{bro}^{\checkmark} a)$$



Problem

Inconsistent arguments **contaminate** the grounded selection.

Where $\text{sem}(\mathbb{K}, \text{Att})$ denotes the set of all sem-extensions of the AF based on \mathbb{K} and Att .

Definition

non-interference [19, 9]. Let \mathbb{K} be a knowledge base. Where Γ is syntactically unrelated to \mathbb{K} and consistent with \mathcal{A}_s . Let $\mathbb{K} \oplus \Gamma = \langle \mathcal{A}_s \cup \Gamma, \mathcal{A}_d \rangle$,

$$\text{sem}(\mathbb{K}, \text{Att}) = \{ \mathcal{X} \cap \text{Arg}(\mathbb{K}) \mid \mathcal{X} \in \text{sem}(\mathbb{K} \oplus \Gamma, \text{Att}) \}.$$

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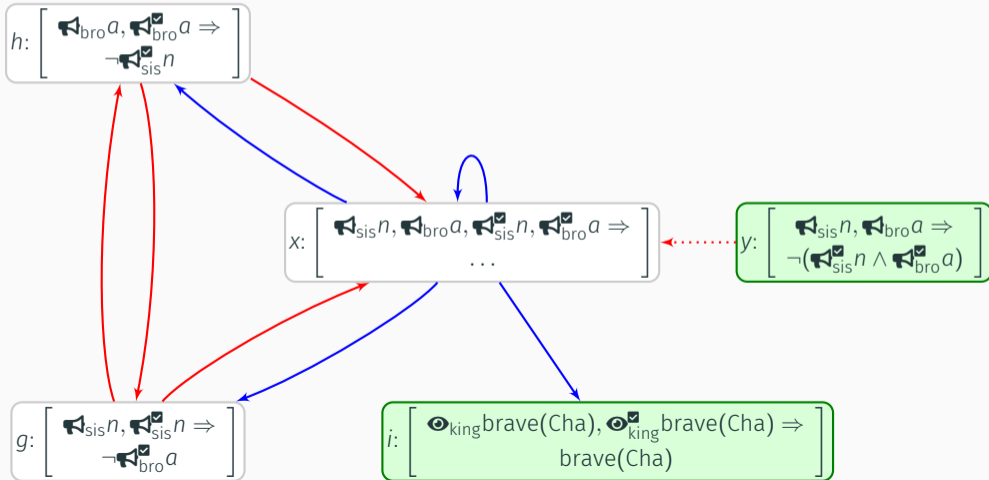
Proposition 2

Non-interference is, in general, not satisfied for $\text{Att} = \{\text{direct defeat}\}$ and grounded semantics.



But how to achieve this. How to block arguments that contaminate the argumentation framework (due to logical explosion)?

consistency defeats. $\Gamma_1 \Rightarrow \neg \wedge \Gamma_2$ consistency defeats $\Gamma_2, \Gamma'_2 \Rightarrow \psi$, if $\Gamma_1 \subseteq \mathcal{A}_s$ and $\Gamma_2 \subseteq \mathcal{A}_d$.



Proposition 3

Let $\text{sem} \in \{\text{stable}, \text{grounded}\}$. Non-interference is satisfied for $\text{Att} \in \{\{\text{direct defeat}, \text{consistency defeat}\}, \{\text{defeat}\}\}$ and sem -semantics.

where

$$\cdot \Gamma \Rightarrow \neg \wedge \Delta \text{ defeats } \Lambda \Rightarrow \phi \quad \text{iff} \quad \emptyset \neq \Delta \subseteq \Lambda$$

So far, we have considered a binary conflict: the one between what the sister and what the brother states. **Triple conflicts** are conflicts between three statements. They come with their own problems ...

A Story with a Triple conflict



NORBERT AND ALBERT are the last dragons. They are twins, only distinguished by the fact that Norbert spouts blue fire, while Albert spouts red fire.

This gives rise to the following knowledge base:

$$\mathcal{A}_s = \{ \text{eye}_{\text{sis}} \text{skull}(\text{Nor}), \text{eye}_{\text{bro}} \text{skull}(\text{Alb}), \text{eye}_{\text{king}} \neg(\text{skull}(\text{Nor}) \wedge \text{skull}(\text{Alb})) \}$$

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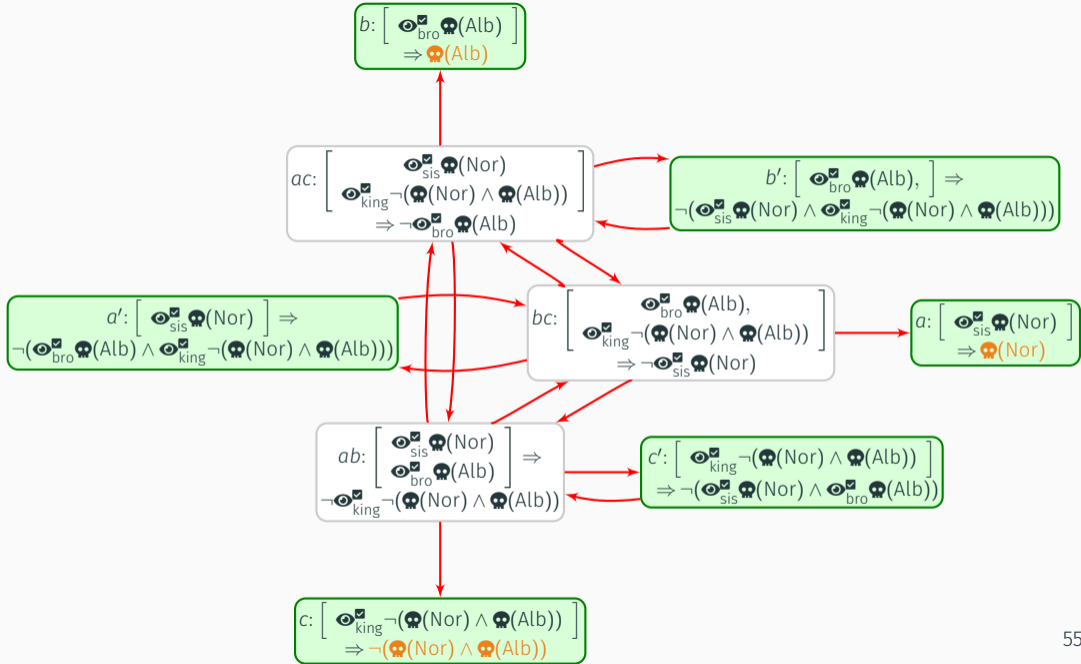
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Let $\mathcal{E} \in \text{sem}(\mathbb{K}, \text{Att})$.

Definition

consistency of extensions. The set $\{\phi \mid \Gamma \Rightarrow \phi \in \mathcal{E}\}$ is consistent.

Rationality postulates

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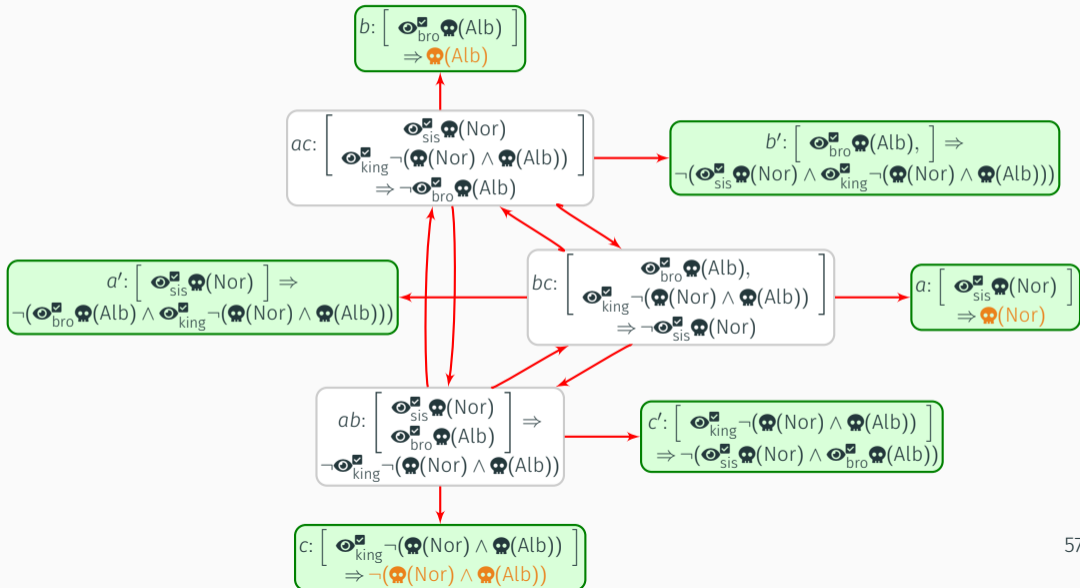
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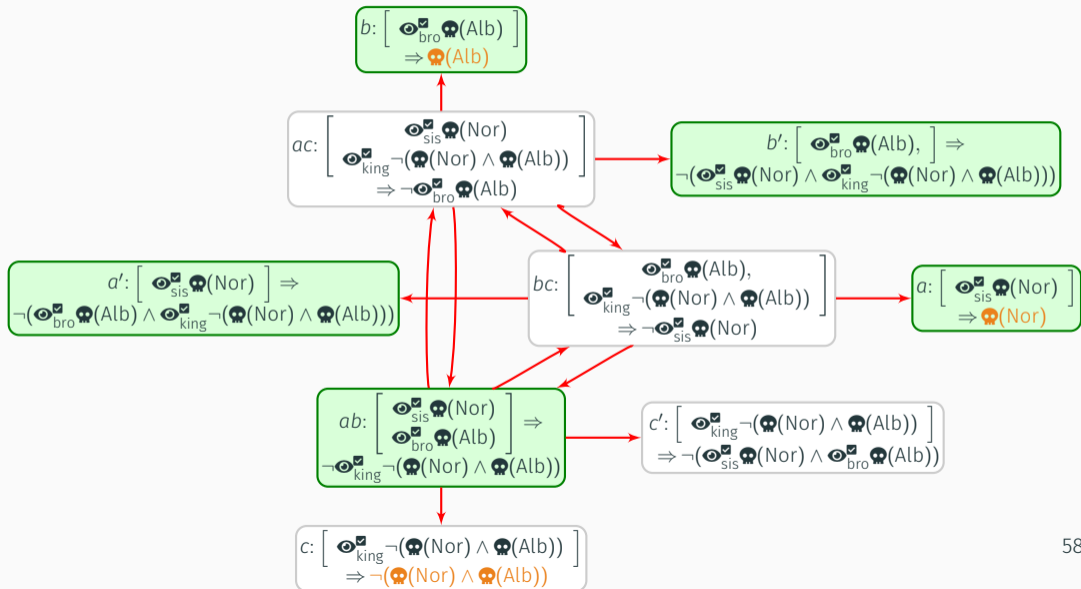
Proposition 5

With $\text{Att} = \{\text{Defeat}\}$ and $\text{sem} = \text{stable}$, consistency of extension is violated.

The same scenario with direct defeat ...



The same scenario with direct defeat ... a stable extension



Let $\mathcal{E} \in \text{sem}(\mathbb{K}, \text{Att})$.

Definition

logical closure. For all $\psi \in \text{Cn}(\{\phi \mid \Gamma \Rightarrow \phi \in \mathcal{E}\})$ there is a $\Gamma \Rightarrow \psi \in \mathcal{E}$.

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Theorem 7

Let \mathbb{K} be a knowledge base.

1. Stable semantics satisfies **non-interference**, **consistency** and **logical closure** for $\text{Att} \in \{\{\text{DirectDefeat}, \text{ConsistencyDefeat}\}, \{\text{DirectDefeat}\}\}$.
2. Grounded semantics satisfies **non-interference**, **consistency** and **logical closure** for $\text{Att} \in \{\{\text{DirectDefeat}, \text{ConsistencyDefeat}\}, \{\text{Defeat}\}\}$.

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Theorem 8

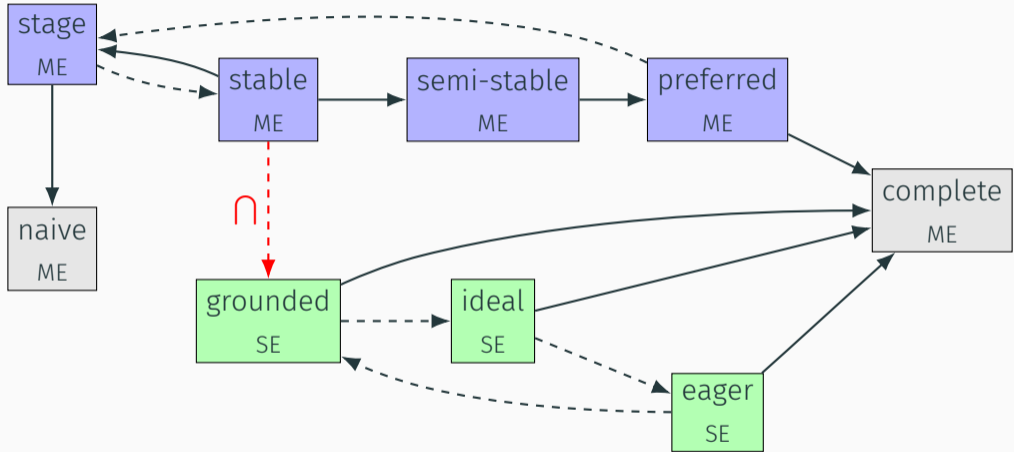
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So, we found some good combos! :-)

Semantic collapse



Solid arrows: general logical relations. Dashed arrows: additional logical relations in sequent-based argumentation where $\text{Att} = \{\text{DirDef}, \text{ConDef}\}$. [2]



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How does our argumentation-based method fair in this respect?

Let $\mathbb{K} = \langle \mathcal{A}_s, \mathcal{A}_d \rangle$ be a knowledge base and $\mathcal{A} \subseteq \mathcal{A}_d$.

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We let $\text{maxcon}(\mathbb{K})$ be the set of all maximal consistent set of defeasible assumptions in \mathbb{K} .

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Let us go back to our knowledge base $\mathbb{K} = \langle \mathcal{A}_s, \mathcal{A}_d \rangle$ with

$$\mathcal{A}_s = \{ \text{eye}_{\text{sis}} \text{skull}(\text{Nor}), \text{eye}_{\text{bro}} \text{skull}(\text{Alb}), \text{eye}_{\text{king}} \neg(\text{skull}(\text{Nor}) \vee \text{skull}(\text{Alb})) \}$$

$$\mathcal{A}_d = \{ \text{eye}_{\text{agent}}^{\square} \phi \mid \phi \in \mathcal{L} \}$$



What are the maximally consistent sets for \mathbb{K} ? How many are there?

maxcon(\mathbb{K}) consists of:

$$\mathcal{M}_1 = \mathcal{A}_d \setminus \{\text{eye}_{\text{king}}^{\checkmark} \neg(\text{skull}(\text{Nor}) \wedge \text{skull}(\text{Alb}))\},$$

$$\mathcal{M}_2 = \mathcal{A}_d \setminus \{\text{eye}_{\text{sis}}^{\checkmark} \text{skull}(\text{Nor})\},$$

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Let us compare this to our stable extensions when working with direct defeat. AF

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Hm, ... it looks suspiciously as if the stable sets coincide with the maxicon sets!

And indeed ... when working with direct defeats we have:

Theorem 9

Let \mathbb{K} be a knowledge base and $\text{Att} \in \{\{\text{direct defeat}\}, \{\text{direct defeat}, \text{consistency defeat}\}\}$. Then,

$$\text{stable}(\mathbb{K}, \text{Att}) = \{\text{Arg}(\mathcal{M}) \mid \mathcal{M} \in \text{maxcon}(\mathbb{K})\}.$$

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Theorem 10

Let \mathbb{K} be a knowledge base and $\text{Att} \in \{\{\text{direct defeat}\}, \{\text{direct defeat}, \text{consistency defeat}\}\}$. Then,

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Similar results relative to variants of default logic and constrained input/output logic can be obtained when incorporating **default rules** in the knowledge base!
(See talk next week!)

Small exercise

Suppose our knowledge base is $\mathbb{K}_1 = \langle \mathcal{A}_s, \mathcal{A}_d \rangle$ with

- $\mathcal{A}_s = \emptyset$ and
- $\mathcal{A}_d = \{p \wedge q, \neg p \wedge q, s\}$

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2. The stable extensions are $\text{Arg}(\mathcal{M}_1)$ and $\text{Arg}(\mathcal{M}_2)$.



Can we find something similar for grounded semantics?

Theorem 11

Let \mathbb{K} be a knowledge base, $\text{free}(\mathbb{K}) = \bigcap \text{maxcon}(\mathbb{K})$ and $\text{Att} \in \{\{\text{direct defeat, consistency defeat}\}, \{\text{defeat}\}\}$.

Then,

$$\text{grounded}(\mathbb{K}, \text{Att}) = \{\text{Arg}(\text{free}(\mathbb{K}))\}.$$

Back to our little exercise ...

Suppose our knowledge base is $\mathbb{K}_1 = \langle \mathcal{A}_s, \mathcal{A}_d \rangle$ with

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1. What is the set $\text{free}(\mathbb{K}_1)$?
2. What is the grounded extension for $\text{Att}\{\{\text{direct defeat, consistency defeat}\}, \{\text{defeat}\}\}$?
3. What would change for $\mathbb{K}_2 = \langle \emptyset, \{p, q, \neg p, s\} \rangle$?

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2. $\text{grounded}(\mathbb{K}, \text{Att}) = \{\text{Arg}(\{s\})\}$.
3. $\text{free}(\mathbb{K}_2) = \{s, g\}$ and $\text{grounded}(\mathbb{K}, \text{Att}) = \{\text{Arg}(\{q, s\})\}$.

What about consequence relations? Are there similar representational results?

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3. Where $\star \in \{\cap \text{con}, \cap \text{arg}\}$ and $\text{Att} \in \{\text{AttDef}, \text{AttDirCon}\}$:

$$\mathbb{K} \sim_{\star}^{\text{Att, grounded}} \phi \quad \text{iff} \quad \phi \in \text{Cn}(\bigcap \text{maxcon}(\mathbb{K}) \cup \mathcal{A}_s).$$



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Notation: let $\mathbb{K} \oplus \phi \in \{\langle \mathcal{A}_s \cup \{\phi\}, \mathcal{A}_s \rangle, \langle \mathcal{A}_s, \mathcal{A}_d \cup \{\phi\} \rangle\}$.

Definition

cautious monotony. \sim is cautious monotonic if the following holds: if $\mathbb{K} \sim \phi$ and $\mathbb{K} \sim \psi$, then $\mathbb{K} \oplus \phi \sim \psi$.

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Putting things together

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Theorem 16

All consequence relations from Theorem 15 are cumulative.

Theorem 17

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(OR). If $\mathbb{K} \oplus \gamma \vdash \phi$ and $\mathbb{K} \oplus \delta \vdash \phi$ then $\mathbb{K} \oplus (\gamma \vee \delta) \vdash \phi$.

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- Does r follow via $\sim_{\text{narg}}^{\text{stable}}$?
- Does r follow when we add q to the strict (or defeasible) assumptions?
- What are the maxicon sets when adding $p \vee q$ to the strict (or defeasible) assumptions?
- Does r follow via $\sim_{\text{narg}}^{\text{stable}}$ under this addition?

Disjunctive reasoning under shared conclusions

Theorem 18

$\vdash_{\cap\text{con}}^{\text{stable}}$ satisfies OR where $\text{Att} \in \{\{\text{DirDef}\}, \{\text{DirDef}, \text{ConDef}\}\}$.

Going beyond classical logic?

The presented results generalize to base logics that satisfy ([2]):²

- Simple 'reflexive' arguments: $\phi \Rightarrow \phi$ is an argument

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- Argument construction is **monotonic** (attack take care of defeat):

- Let Γ be consistent. Then $\Gamma \vdash_{B3} \phi$ iff $\Gamma \vdash_{CL} \phi$ and $\text{Atoms}(\phi) \subseteq \text{Atoms}(\Gamma)$.
- So:
 - $p \wedge q \vdash_{B3} p$
 - $p \vee q, \neg p \vdash_{B3} q$
 - $p \not\vdash_{B3} p \vee q$
 - The logic 'stays on topic'.

Other Logics (WiP): Bochvar

- Let Γ be consistent. Then $\Gamma \vdash_{B3} \phi$ iff $\Gamma \vdash_{CL} \phi$ and $\text{Atoms}(\phi) \subseteq \text{Atoms}(\Gamma)$.
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 - The logic 'stays on topic'.

Definition

Reductio Attacks are defined as follows: $(\Gamma, \neg\phi)$ directly reductio-attacks $(\Gamma' \cup \{\phi'\}, \psi)$ if $(\phi', \phi) \in \text{Arg}$.

1. Where $\mathcal{E} \subseteq \text{Arg}_{\text{CL}}(\mathbb{K})$ let $\mathcal{E}^\downarrow = \mathcal{E} \cap \text{Arg}_{\text{B3}}(\mathbb{K})$.
2. Where $\mathcal{E} \subseteq \text{Arg}_{\text{B3}}(\mathbb{K})$ let $\mathcal{E}^\uparrow = \{(\Gamma, \phi) \mid (\Gamma, \phi') \in \mathcal{E} \text{ and } \phi' \vdash_{\text{CL}} \phi\}$.

Theorem 19

Let AF and AF' be based on the knowledge base \mathbb{K} . In case of AF the underlying logic is **CL** and the underlying attack is direct defeat, while in the case of AF' it is **B3** and direct reductio. Then,

1. For each $\mathcal{E} \in \text{stable}(AF)$, $\mathcal{E}^\uparrow \in \text{stable}(AF')$.
2. For each $\mathcal{E} \in \text{stable}(AF')$, $\mathcal{E}^\downarrow \in \text{stable}(AF)$.

So: $\mathcal{S} \vdash_{\text{CL}}^{\text{stable}} \phi$ iff $\phi \in \text{Cn}_{\text{CL}}(\{\psi \mid \mathcal{S} \vdash_{\text{B}}^{\text{stable}} \psi\})$.

References

Here we only scratched the surface of the meta-theory of sequent-based argumentation. For a rather deep dive into this topic check out the recent:

- Arieli, Ofer, Borg, AnneMarie, & Straßer, Christian (2023). A postulate-derived study of logical argumentation. *Artificial Intelligence*. [2]
- Arieli, O., & Christian Straßer (2015). Sequent-Based Logical Argumentation. *Argument and Computation.*, 6(1), 73–99. [4]

For a more general overview on logical argumentation and its meta-theory see:

- Arieli, O., Borg, A., Heyninck, J., & Straßer, C. (2021). Logic-based approaches to formal argumentation. *Journal of Applied Logics-IfCoLog Journal*, 8(6), 1793–1898. [6]

Applications of sequent-based argumentation:

- normative reasoning [16, 8]
- explanations [5]
- automated proofs [3, 1]
- probabilistic reasoning, cognition [17]

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Part 5: Application to normative reasoning

Part 5: Normative reasoning

Normative reasoning:

- ▶ Drawing conclusions from and about obligations, prohibitions, permissions, rights, violations...
- ▶ Important to law, ethics, AI, business protocols, social interaction...

Norms influence everyday decision-making and the way (AI) agents shape their world.

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But what if we then learn that “dragons ought to be left in peace”?

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
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Normative reasoning is **highly defeasible** too! 

Part 5: Normative reasoning

Some more examples:

Violation reasoning (business policy):

- ▶ Private information must not be disclosed. If nevertheless disclosed, a correction procedure must be initiated.

Exception reasoning (traffic law):

- ▶ You ought to drive on the right. When you overtake another vehicle you ought to drive on the left.

Dilemmas (medical ethics):

- ▶ Should an organ be given to 90-year old who is first on a donor waiting list, or to a teenager who needs it now?

Conflict resolution mechanisms have been developed for such scenarios.

Deontic logic: formal field that deals with normative reasoning.¹

- ▶ Around since the 1950s (von Wright)
- ▶ Traditionally: **monotonic** modal logics:

\mathcal{O} is a modality for 'It ought to be that'

' \mathcal{O} (promise)' for 'It ought to be that Charlotte keeps her promise'

Developments in computer science led to **nonmonotonic deontic logics:**

- ▶ Often non-modal logic.
- ▶ **Input/Output logic** (Makinson and van der Torre, 2001) **This tutorial!**

¹Greek word déon refers to 'that which is binding': duty.



Problem: Deontic logics show that an obligation holds, but **don't show how** conflicts are addressed.

Main goals of Part 5 (based on van Berkel and Strasser, 2022):

- 1 Adopt a **proof calculus** that generates deontic (counter-)arguments
- 2 Use of **formal argumentation** to **transparently** characterize conflict resolution in defeasible normative reasoning.

Argumentation serves **explainability** due to its closeness to human reasoning (Mercier and Sperber, 2011).

→ see also ArgXAI on Monday!

Part 5: Proof calculus

The formal language:

- 1 Using **labelled versions** of a propositional language:

ϕ^f = ' ϕ is a fact.'

ϕ^o = ' ϕ is obligatory.'

ϕ^c = ' ϕ is constraint with which obligations must be consistent.'

The language makes transparent the various roles formulas play:

prom^f vs prom^o

- 2 Adopting **norms as objects of reasoning**:

$(\phi, \psi)^n$ and $\neg(\phi, \psi)^n$

e.g., $(\text{prom}, \text{hunt})^n$ = 'If Charlotte promised to, she ought to hunt Albert.'

e.g., $\neg(\text{prom}, \text{hunt})^n$ = 'the norm $(\text{prom}, \text{hunt})^n$ inapplicable.'

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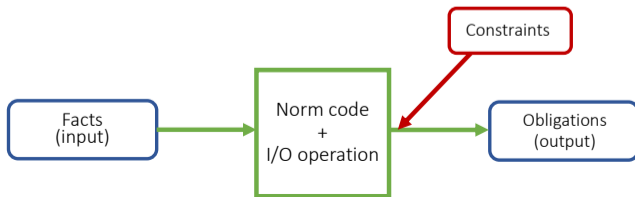
A Normative Knowledge Base $\mathbb{K} = \langle \mathcal{F}, \mathcal{N}, \mathcal{C} \rangle$:

- ▶ \mathcal{F} is the factual context.
- ▶ \mathcal{N} is a normative code.
- ▶ \mathcal{C} are constraints with which inferred obligations must be consistent.



Obligations are not part of the knowledge base: **they are derived!**

The basic idea (in the spirit of Input/Output Logic):



Part 5: Proof calculus

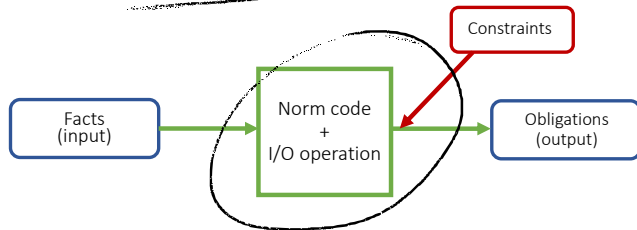
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e.g., $\text{prom}^f, (\text{prom}, \text{hunt})^n \Rightarrow \text{hunt}^o$.

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Proof systems (briefly):

- ▶ Concern derivability, not satisfiability and validity
- ▶ Axiomatic systems, **sequent calculi**, natural deduction, tableaux,...
- ▶ Proofs are formalized as mathematical objects in their own right

We focus on sequent systems (Gentzen, 1934):

- ▶ Rule-based proof systems (in contrast to axiomatic systems)
- ▶ Provides a constructive approach to studying properties of logics
- ▶ Useful for automated reasoning procedures

A Deontic Argumentation Calculus (DAC):

- ▶ Rule-based proof system for generating arguments (recall LK):

$$\Gamma \Rightarrow \Delta$$

A DAC-derivation of $\Gamma \Rightarrow \Delta$ is a **tree-like structure**:

- 1 whose leaves are initial sequents,
- 2 whose root is $\Gamma \Rightarrow \Delta$, and
- 3 whose rule applications are instances of the calculus' rules.

Let's look at the rules.

Part 5: DAC

A Deontic Argumentation Calculus:

$$\overline{\Gamma^i \Rightarrow \Delta^i}^{Ax}, \text{ for } i \in \{f, o, c\} \text{ and } \Gamma^i \Rightarrow \Delta^i \text{ is LK derivable}$$

$$\frac{}{\phi^f, (\phi, \psi)^n \Rightarrow \psi^o} \text{ F-Detach}$$

$$\frac{\phi^f, \Gamma \Rightarrow \Delta}{\phi^o, \Gamma \Rightarrow \Delta} \text{ D-Detach}$$

$$\frac{\Gamma \Rightarrow \phi^o}{\Gamma, (\neg\phi)^c \Rightarrow} \text{ Cons}$$

$$\frac{\Gamma, (\phi, \psi) \Rightarrow}{\Gamma \Rightarrow \neg(\phi, \psi)^n} \text{ Inapp}$$

$$\frac{\Gamma \Rightarrow \phi \quad \phi, \Gamma' \Rightarrow \Delta}{\Gamma, \Gamma' \Rightarrow \Delta} \text{ Cut}$$

Note: Just one calculus of many!

Part 5: The rules

Ax Taking **labelled versions of any LK-derivable** arguments $\Gamma \Rightarrow \Delta$ as an initial sequents.

$$\frac{}{\Gamma^i \Rightarrow \Delta^i} \text{Ax}$$

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F-Detach Introducing **initial arguments**:

$$\frac{}{\phi^f, (\phi, \psi)^n \Rightarrow \psi^o} \text{F-Detach}$$

which detach obligations from facts and a norm.

Note! F-Detach is a Toulmin argument: premise, warrant, conclusion.

D-Detach The rule

$$\frac{\phi^f, \Delta \Rightarrow \Gamma}{\phi^o, \Delta \Rightarrow \Gamma} \text{D-Detach}$$

captures **deontic detachment**:

- ▶ a norm may likewise be triggered by the output of some other norm.

Part 5: The rules

D-Detach The rule

$$\frac{\phi^f, \Delta \Rightarrow \Gamma}{\phi^o, \Delta \Rightarrow \Gamma} \text{D-Detach}$$

captures **deontic detachment**:

- ▶ a norm may likewise be triggered by the output of some other norm.

$$\frac{\frac{\text{prom}^f, (\text{prom}, \text{hunt})^n \Rightarrow \text{hunt}^o}{\text{prom}^f, (\text{prom}, \text{hunt})^n, (\text{hunt}, \text{brave})^n \Rightarrow \text{brave}^o} \text{F-Detach} \quad \frac{\frac{\text{hunt}^f, (\text{hunt}, \text{brave})^n \Rightarrow \text{brave}^o}{\text{hunt}^o, (\text{hunt}, \text{brave})^n \Rightarrow \text{brave}^o} \text{F-Detach}}{\text{prom}^f, (\text{prom}, \text{hunt})^n, (\text{hunt}, \text{brave})^n \Rightarrow \text{brave}^o} \text{D-Detach} \quad \text{Cut} \quad \leftarrow$$

Part 5: The rules



Suppose we have the following norms: $(p, q \vee r)^n$, $(\top, \neg r)^n$, and $(q, z)^n$.

$$\begin{array}{c}
 \frac{}{p^f, (p, q \vee r)^n \Rightarrow (q \vee r)^o} \text{F-Det} \quad \frac{\frac{}{\top^f, (\top, \neg r)^n \Rightarrow \neg r^o} \text{F-Det} \quad \frac{}{(q \vee r)^o, \neg r^o \Rightarrow q^o} \text{Ax}}{(q \vee r)^o, \top^f, (\top, \neg r)^n \Rightarrow q^o} \text{Cut}}{p^f, \top^f, (p, q \vee r)^n, (\top, \neg r)^n \Rightarrow q^o} \text{Cut} \quad \frac{\frac{}{q^f, (q, z)^n \Rightarrow z^o} \text{F-Det}}{q^o, (q, z)^n \Rightarrow z^o} \text{D-Det}}{p^f, \top^f, (p, q \vee r)^n, (\top, \neg r)^n, (q, z)^n \Rightarrow z^o} \text{Cut}
 \end{array}$$

Part 5: The rules



Suppose we have the following norms: $(p, q \vee r)^n$, $(\top, \neg r)^n$, and $(q, z)^n$.

$$\frac{
 \frac{
 p^f, (p, q \vee r)^n \Rightarrow (q \vee r)^o \quad \text{F-Det}
 }{
 \frac{
 \frac{
 \top^f, (\top, \neg r)^n \Rightarrow \neg r^o \quad \text{F-Det} \quad \frac{
 (q \vee r)^o, \neg r^o \Rightarrow q^o \quad \text{Ax}
 }{
 (q \vee r)^o, \top^f, (\top, \neg r)^n \Rightarrow q^o \quad \text{Cut}
 }{
 p^f, \top^f, (p, q \vee r)^n, (\top, \neg r)^n \Rightarrow q^o \quad \text{Cut}
 }
 }{
 p^f, \top^f, (p, q \vee r)^n, (\top, \neg r)^n, (q, z)^n \Rightarrow z^o \quad \text{Cut}
 }
 }{
 q^f, (q, z)^n \Rightarrow z^o \quad \text{F-Det}
 }{
 q^o, (q, z)^n \Rightarrow z^o \quad \text{D-Det}
 }
 }{
 }
 }$$

Part 5: The rules



Suppose we have the following norms: $(p, q \vee r)^n$, $(\top, \neg r)^n$, and $(q, z)^n$.

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 \frac{p^f, (p, q \vee r)^n \Rightarrow (q \vee r)^o}{p^f, \top^f, (p, q \vee r)^n, (\top, \neg r)^n \Rightarrow q^o} \text{F-Det} \quad \frac{\top^f, (\top, \neg r)^n \Rightarrow \neg r^o}{(q \vee r)^o, \neg r^o \Rightarrow q^o} \text{F-Det} \quad \frac{(q \vee r)^o, \neg r^o \Rightarrow q^o}{(q \vee r)^o, \top^f, (\top, \neg r)^n \Rightarrow q^o} \text{Ax} \\
 \frac{\frac{p^f, \top^f, (p, q \vee r)^n, (\top, \neg r)^n \Rightarrow q^o}{p^f, \top^f, (p, q \vee r)^n, (\top, \neg r)^n, (q, z)^n \Rightarrow z^o} \text{Cut} \quad \frac{q^f, (q, z)^n \Rightarrow z^o}{q^o, (q, z)^n \Rightarrow z^o} \text{F-Det} \\
 \frac{\frac{p^f, \top^f, (p, q \vee r)^n, (\top, \neg r)^n \Rightarrow q^o}{p^f, \top^f, (p, q \vee r)^n, (\top, \neg r)^n, (q, z)^n \Rightarrow z^o} \text{Cut} \quad \frac{q^f, (q, z)^n \Rightarrow z^o}{q^o, (q, z)^n \Rightarrow z^o} \text{D-Det} \\
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 \end{array}$$

Part 5: The rules



Suppose we have the following norms: $(p, q \vee r)^n$, $(\top, \neg r)^n$, and $(q, z)^n$.

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 \frac{p^f, (p, q \vee r)^n \Rightarrow (q \vee r)^o}{p^f, \top^f, (p, q \vee r)^n, (\top, \neg r)^n \Rightarrow q^o} \text{F-Det} \quad \frac{\frac{\top^f, (\top, \neg r)^n \Rightarrow \neg r^o}{(q \vee r)^o, \top^f, (\top, \neg r)^n \Rightarrow q^o} \text{F-Det} \quad \frac{(q \vee r)^o, \neg r^o \Rightarrow q^o}{(q \vee r)^o, \top^f, (\top, \neg r)^n \Rightarrow q^o} \text{Ax}}{(q \vee r)^o, \top^f, (\top, \neg r)^n \Rightarrow q^o} \text{Cut} \quad \frac{\frac{q^f, (q, z)^n \Rightarrow z^o}{q^o, (q, z)^n \Rightarrow z^o} \text{F-Det}}{q^o, (q, z)^n \Rightarrow z^o} \text{D-Det}}{p^f, \top^f, (p, q \vee r)^n, (\top, \neg r)^n, (q, z)^n \Rightarrow z^o} \text{Cut}
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 \frac{p^f, (p, q \vee r)^n \Rightarrow (q \vee r)^o}{p^f, \top^f, (p, q \vee r)^n, (\top, \neg r)^n \Rightarrow q^o} \text{F-Det} \quad \frac{\frac{\top^f, (\top, \neg r)^n \Rightarrow \neg r^o}{(q \vee r)^o, \top^f, (\top, \neg r)^n \Rightarrow q^o} \text{F-Det} \quad \frac{(q \vee r)^o, \neg r^o \Rightarrow q^o}{(q \vee r)^o, \top^f, (\top, \neg r)^n \Rightarrow q^o} \text{Ax}}{\frac{p^f, \top^f, (p, q \vee r)^n, (\top, \neg r)^n \Rightarrow q^o}{p^f, \top^f, (p, q \vee r)^n, (\top, \neg r)^n, (q, z)^n \Rightarrow z^o} \text{Cut}} \text{Cut} \quad \frac{\frac{q^f, (q, z)^n \Rightarrow z^o}{q^o, (q, z)^n \Rightarrow z^o} \text{F-Det}}{\frac{q^o, (q, z)^n \Rightarrow z^o}{p^f, \top^f, (p, q \vee r)^n, (\top, \neg r)^n, (q, z)^n \Rightarrow z^o} \text{D-Det}} \text{Cut}
 \end{array}$$

Part 5: The rules



Suppose we have the following norms: $(p, q \vee r)^n$, $(\top, \neg r)^n$, and $(q, z)^n$.

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 \frac{}{p^f, \top^f, (p, q \vee r)^n, (\top, \neg r)^n \Rightarrow q^o} \text{Cut} \quad \frac{}{q^f, (q, z)^n \Rightarrow z^o} \text{F-Det} \\
 \frac{}{p^f, \top^f, (p, q \vee r)^n, (\top, \neg r)^n, (q, z)^n \Rightarrow z^o} \text{Cut} \quad \frac{}{q^o, (q, z)^n \Rightarrow z^o} \text{D-Det}
 \end{array}$$

Part 5: The rules

Cons Reasoning with **constraints**:²

$$\frac{\Delta \Rightarrow \phi^o}{\Delta, \neg\phi^c \Rightarrow} \text{Cons}$$

$$\frac{\text{prom}^f, (\text{prom}, \text{hunt})^n \Rightarrow \text{hunt}^o}{\text{prom}^f, (\text{prom}, \text{hunt})^n, \neg\text{hunt}^c \Rightarrow} \text{Cons}$$

i.e. prom^f and $(\text{prom}, \text{hunt})^n$ (reasons for hunt^o) are inconsistent with $\neg\text{hunt}^c$.

²nb. an empty right-hand side expresses inconsistent reasons.

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Inapp If the reasons are inconsistent, at least one **norm is inapplicable!**

$$\frac{\Delta, (\phi, \psi)^n \Rightarrow}{\Delta \Rightarrow \neg(\phi, \psi)^n} \text{Inapp}$$

$$\frac{\text{prom}^f, (\text{prom}, \text{hunt})^n, \neg\text{hunt}^c \Rightarrow}{\text{prom}^f, \neg\text{hunt}^c \Rightarrow \neg(\text{prom}, \text{hunt})^n} \text{Inapp}$$

i.e. prom^f and $\neg\text{hunt}^c$ are reasons for the inapplicability of $(\text{prom}, \text{hunt})^n$

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i.e. prom^f and $\neg\text{hunt}^c$ are reasons for the inapplicability of $(\text{prom}, \text{hunt})^n$



Attacks all arguments using $(\text{prom}, \text{hunt})^n$ as a reason!

²nb. an empty right-hand side expresses inconsistent reasons.



Let's illustrate the use of DAC!

Deontic logic is driven by paradoxes and challenging scenarios.

Central challenge: **contrary-to-duty reasoning** (Chellas. 1963).

- ▶ Scenarios where an agent is bound by an initial duty, fails to comply, and a violation ensues.
- ▶ **Task:** agent must find out **what to do given her violation**.

Defeasible reasoning can adequately address CTD reasoning (whereas traditional deontic logics cannot).



ROYAL DECREE: HUNTING DRAGONS IS FORBIDDEN. However, if such a hunt would nevertheless take place, the hunter ought to ask the dragon for consent. Furthermore, to not frighten any dragons, if no hunt takes place, no consent should be asked either.

The normative knowledge base \mathbb{K}_1 :

$$\mathcal{N} = \{(\top, \neg\text{hunt})^n, (\text{hunt}, \text{cons})^n, (\neg\text{hunt}, \neg\text{cons})^n\}$$

$$\mathcal{F} = \{\top^f\} \text{ (no specific facts given)}$$

$$\mathcal{C} = \{\top^c\} \text{ (no specific constraints given, only consistency)}$$

We are only interested in \mathbb{K}_1 arguments $\Gamma \Rightarrow \Delta$, i.e., for which $\Gamma \subseteq \mathcal{N} \cup \mathcal{F} \cup \mathcal{C}$.



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We are only interested in \mathbb{K}_1 arguments $\Gamma \Rightarrow \Delta$, i.e., for which $\Gamma \subseteq \mathcal{N} \cup \mathcal{F} \cup \mathcal{C}$.

Part 5: CTD scenario

Given the **compliant situation** $\mathcal{F} = \{\top^f\}$, we derive:

$$\frac{}{a: \top^f, (\top, \neg\text{hunt})^n \Rightarrow \neg\text{hunt}^o} \text{F-Detach}$$

and

$$\frac{\frac{\frac{}{\neg\text{hunt}^f, (\neg\text{hunt}, \neg\text{cons})^n \Rightarrow \neg\text{cons}^o} \text{F-Detach}}{a \quad \neg\text{hunt}^o, (\neg\text{hunt}, \neg\text{cons})^n \Rightarrow \neg\text{cons}^o} \text{D-Detach}}{b: \top^f, (\top, \neg\text{hunt})^n, (\neg\text{hunt}, \neg\text{cons})^n \Rightarrow \neg\text{cons}^o} \text{Cut}}$$

Two obligations: don't hunt of dragons (a) and don't ask for consent (b).



\mathbb{K}_1 does not support application of $(\text{hunt}, \text{cons})^n$ (since no hunt occurs).

Part 5: CTD scenario



KEEPING THE PROMISE TO HER BROTHER IN MIND, princess Charlotte decides to initiate a hunt for Albert. She remembers that she ought to be back on time for her brother's birthday though.

This a contrary-to-duty situation: A violation ensues.

The new knowledge base \mathbb{K}_2 :

$$\mathcal{N} = \{(\top, \neg\text{hunt})^n, (\neg\text{hunt}, \neg\text{cons})^n, (\text{hunt}, \text{cons})^n, (\text{hunt}, \text{back})^n\},$$

$$\mathcal{F} = \{\top^f, \text{hunt}^f\},$$

$$\mathcal{C} = \{\top^c, \text{hunt}^c\}.$$



The big question: What must Charlotte do given her violation?

Part 5: CTD scenario



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?

The big question: What must Charlotte do given her violation?

Part 5: CTD scenario

With \mathbb{K}_2 properly extending \mathbb{K}_1 we additionally derive:

$$c : \text{hunt}^f, (\text{hunt}, \text{cons})^n \Rightarrow \text{cons}^o \quad \text{and} \quad d : \text{hunt}^f, (\text{hunt}, \text{back})^n \Rightarrow \text{back}^o$$

Part 5: CTD scenario

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We also have:

$$\begin{array}{c}
\begin{array}{c} \text{c} \\ \text{---} \\ \neg \text{cons}^o, \text{hunt}^f, (\text{hunt}, \text{cons})^n \Rightarrow \perp^o \end{array} \text{ Ax} \\
\text{---} \\
\neg \text{cons}^o, \text{hunt}^f, (\text{hunt}, \text{cons})^n \Rightarrow \perp^o \end{array} \text{ Cut} \\
\begin{array}{c} \text{b} \\ \nwarrow \\ \text{---} \\ \perp \text{cons}^o \end{array} \\
\text{---} \\
x : \text{T}^f, \text{hunt}^f, (\text{T}, \neg \text{hunt})^n, (\neg \text{hunt}, \neg \text{cons})^n, (\text{hunt}, \text{cons})^n \Rightarrow \perp^o \\
\text{---} \\
\text{T}^f, \text{hunt}^f, (\text{T}, \neg \text{hunt})^n, (\neg \text{hunt}, \neg \text{cons})^n, (\text{hunt}, \text{cons})^n, \neg \perp^c \Rightarrow \end{array} \text{ Cons} \\
\text{---} \\
\text{T}^f, \text{hunt}^f, (\text{T}, \neg \text{hunt})^n, (\neg \text{hunt}, \neg \text{cons})^n, (\text{hunt}, \text{cons})^n, \neg \perp^c \Rightarrow \end{array} \text{ Cut} \\
\text{---} \\
\text{T}^f, \text{hunt}^f, (\text{T}, \neg \text{hunt})^n, (\neg \text{hunt}, \neg \text{cons})^n, (\text{hunt}, \text{cons})^n, \text{T}^c \Rightarrow \text{---} \text{ Inapp 3X} \\
\text{and } \text{---} \\
e : \text{T}^f, \text{hunt}^f, (\neg \text{hunt}, \neg \text{cons})^n, (\text{hunt}, \text{cons})^n, \text{T}^c \Rightarrow \neg (\text{T}, \neg \text{hunt})^n \\
\text{and } \text{---} \\
f : \text{T}^f, \text{hunt}^f, (\text{T}, \neg \text{hunt})^n, (\text{hunt}, \text{cons})^n, \text{T}^c \Rightarrow \neg (\neg \text{hunt}, \neg \text{cons})^n \\
\text{---} \\
g : \text{T}^f, \text{hunt}^f, (\text{T}, \neg \text{hunt})^n, (\neg \text{hunt}, \neg \text{cons})^n, \text{T}^c \Rightarrow \neg (\text{hunt}, \text{cons})^n
\end{array}$$

Part 5: CTD scenario

With \mathbb{K}_2 properly extending \mathbb{K}_1 we additionally derive:

$$c : \text{hunt}^f, (\text{hunt}, \text{cons})^n \Rightarrow \text{cons}^o \text{ and } d : \text{hunt}^f, (\text{hunt}, \text{back})^n \Rightarrow \text{back}^o$$

We also have:

$$\begin{array}{c}
 \frac{\frac{\frac{\frac{c}{\text{cons}^o, \neg \text{cons}^o \Rightarrow \perp^o} \text{Ax}}{\neg \text{cons}^o, \text{hunt}^f, (\text{hunt}, \text{cons})^n \Rightarrow \perp^o} \text{Cut}}{b} \text{Cut}}{x : \text{T}^f, \text{hunt}^f, (\text{T}, \neg \text{hunt})^n, (\neg \text{hunt}, \neg \text{cons})^n, (\text{hunt}, \text{cons})^n \Rightarrow \perp^o} \text{Cut}}{\frac{\frac{\frac{\text{T}^c \Rightarrow \neg \perp^c} \text{Ax}}{\text{T}^f, \text{hunt}^f, (\text{T}, \neg \text{hunt})^n, (\neg \text{hunt}, \neg \text{cons})^n, (\text{hunt}, \text{cons})^n, \neg \perp^c \Rightarrow} \text{Cons}}{\text{T}^f, \text{hunt}^f, (\text{T}, \neg \text{hunt})^n, (\neg \text{hunt}, \neg \text{cons})^n, (\text{hunt}, \text{cons})^n, \text{T}^c \Rightarrow} \text{Cut}} \text{Inapp } 3X} \\
 \text{and } \frac{e : \text{T}^f, \text{hunt}^f, (\neg \text{hunt}, \neg \text{cons})^n, (\text{hunt}, \text{cons})^n, \text{T}^c \Rightarrow \neg(\text{T}, \neg \text{hunt})^n}{\text{---}} \\
 \text{and } \frac{f : \text{T}^f, \text{hunt}^f, (\text{T}, \neg \text{hunt})^n, (\text{hunt}, \text{cons})^n, \text{T}^c \Rightarrow \neg(\neg \text{hunt}, \neg \text{cons})^n}{\text{---}} \\
 \frac{g : \text{T}^f, \text{hunt}^f, (\text{T}, \neg \text{hunt})^n, (\neg \text{hunt}, \neg \text{cons})^n, \text{T}^c \Rightarrow \neg(\text{hunt}, \text{cons})^n}{\text{---}}
 \end{array}$$

Part 5: CTD scenario

With \mathbb{K}_2 properly extending \mathbb{K}_1 we additionally derive:

$$c : \text{hunt}^f, (\text{hunt}, \text{cons})^n \Rightarrow \text{cons}^o \text{ and } d : \text{hunt}^f, (\text{hunt}, \text{back})^n \Rightarrow \text{back}^o$$

We also have:

$$\frac{\frac{\frac{\text{Ax}}{\text{T}^c \Rightarrow \neg \perp^c} \text{Ax}}{\frac{\frac{\frac{\frac{b}{x: \text{T}^f, \text{hunt}^f, (\text{T}, \neg \text{hunt})^n, (\neg \text{hunt}, \neg \text{cons})^n, (\text{hunt}, \text{cons})^n \Rightarrow \perp^o} \text{Cut}}{\frac{\frac{c}{\neg \text{cons}^o, \text{hunt}^f, (\text{hunt}, \text{cons})^n \Rightarrow \perp^o} \text{Cut}}{\frac{\frac{\text{Ax}}{\text{cons}^o, \neg \text{cons}^o \Rightarrow \perp^o} \text{Ax}}{\text{Cut}} \text{Cut}} \text{Cut}}{\text{T}^f, \text{hunt}^f, (\text{T}, \neg \text{hunt})^n, (\neg \text{hunt}, \neg \text{cons})^n, (\text{hunt}, \text{cons})^n, \neg \perp^c \Rightarrow} \text{Cut}} \text{Cut}}}{\text{T}^f, \text{hunt}^f, (\text{T}, \neg \text{hunt})^n, (\neg \text{hunt}, \neg \text{cons})^n, (\text{hunt}, \text{cons})^n, \text{T}^c \Rightarrow} \text{Cut}}}{\text{Inapp 3X}}$$

and

$$\frac{e : \text{T}^f, \text{hunt}^f, (\neg \text{hunt}, \neg \text{cons})^n, (\text{hunt}, \text{cons})^n, \text{T}^c \Rightarrow \neg(\text{T}, \neg \text{hunt})^n}{\text{and}}$$

$$\frac{f : \text{T}^f, \text{hunt}^f, (\text{T}, \neg \text{hunt})^n, (\text{hunt}, \text{cons})^n, \text{T}^c \Rightarrow \neg(\neg \text{hunt}, \neg \text{cons})^n}{\text{and}}$$

$$\frac{g : \text{T}^f, \text{hunt}^f, (\text{T}, \neg \text{hunt})^n, (\neg \text{hunt}, \neg \text{cons})^n, \text{T}^c \Rightarrow \neg(\text{hunt}, \text{cons})^n}{!}$$

The conflict between e , f , and g is due to general consistency T^c .



Part 5: CTD scenario

We can **use the constraint** hunt^c in \mathbb{K}_2 to derive:

$$\frac{\frac{\text{hunt}^c \Rightarrow \neg\neg\text{hunt}^c}{\text{Ax}} \quad \frac{a}{\text{T}^f, (\text{T}, \neg\text{hunt})^n, \neg\neg\text{hunt}^c \Rightarrow} \text{Cons}}{\text{Cut}} \quad \frac{\text{T}^f, (\text{T}, \neg\text{hunt})^n, \text{hunt}^c \Rightarrow}{h : \text{T}^f, \text{hunt}^c \Rightarrow \neg(\text{T}, \neg\text{hunt})^n} \text{Inapp}$$

Hence: the norm $(\text{T}, \neg\text{hunt})^n$ becomes inapplicable given the violation!

Part 5: CTD scenario

We can **use the constraint** hunt^c in \mathbb{K}_2 to derive:

$$\frac{\frac{\text{hunt}^c \Rightarrow \neg\neg\text{hunt}^c}{\text{Ax}} \quad \frac{a}{\top^f, (\top, \neg\text{hunt})^n, \neg\neg\text{hunt}^c \Rightarrow} \text{Cons}}{\frac{\top^f, (\top, \neg\text{hunt})^n, \text{hunt}^c \Rightarrow}{h : \top^f, \text{hunt}^c \Rightarrow \neg(\top, \neg\text{hunt})^n} \text{Inapp}} \text{Cut}$$

Hence: the norm $(\top, \neg\text{hunt})^n$ becomes inapplicable given the violation!



What to do with all these arguments? Formal argumentation!

- ▶ DAC-induced argumentation frameworks model conflicts!

Definition

A DAC-induced Argumentation Framework:

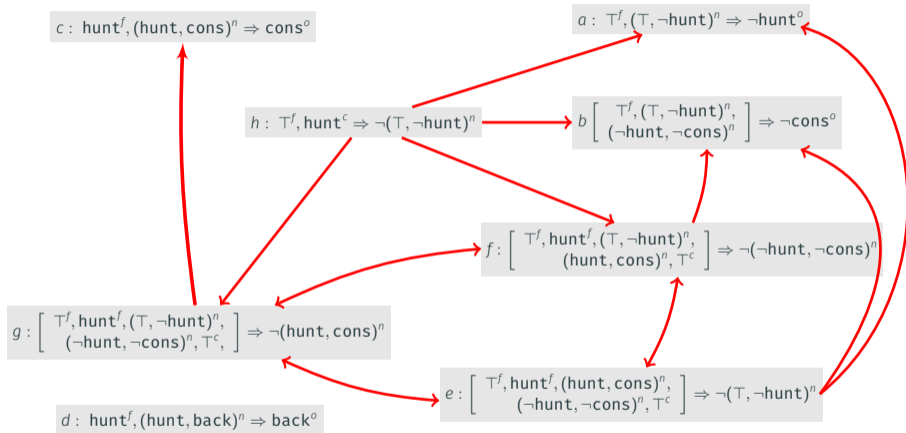
Let $\mathbb{K} = \langle \mathcal{F}, \mathcal{N}, \mathcal{C} \rangle$ be a normative knowledge base. A DAC-induced argumentation framework is a tuple $\text{AF}(\mathbb{K}) = \langle \text{Arg}, \text{Att} \rangle$ such that:

- ▶ $\Gamma \Rightarrow \Delta \in \text{Arg}$ iff $\Gamma \Rightarrow \Delta$ is DAC-derivable and $\Gamma \subseteq \mathcal{F} \cup \mathcal{N} \cup \mathcal{C}$.

And for each $a, b \in \text{Arg}$:

- ▶ a attacks b , i.e., $(a, b) \in \text{Att}$ iff $a = \Gamma \Rightarrow \neg(\phi, \psi)$ and $b = \Delta, (\phi, \psi) \Rightarrow \Gamma$.

Part 5: DAC and AFs



(Note that argument x concluding \perp^o is omitted since it is attacked by all attackers)

Let's draw some conclusions!

Recall:

Definition

Stable:

\mathcal{E} is stable iff it is conflict-free and for all $b \in \text{Arg} \setminus \mathcal{E}$ there is a $c \in \mathcal{E}$ such that $(c, b) \in \text{Attack}$.

Recall:

Definition

Stable:

\mathcal{E} is stable iff it is conflict-free and for all $b \in \text{Arg} \setminus \mathcal{E}$ there is a $c \in \mathcal{E}$ such that $(c, b) \in \text{Attack}$.

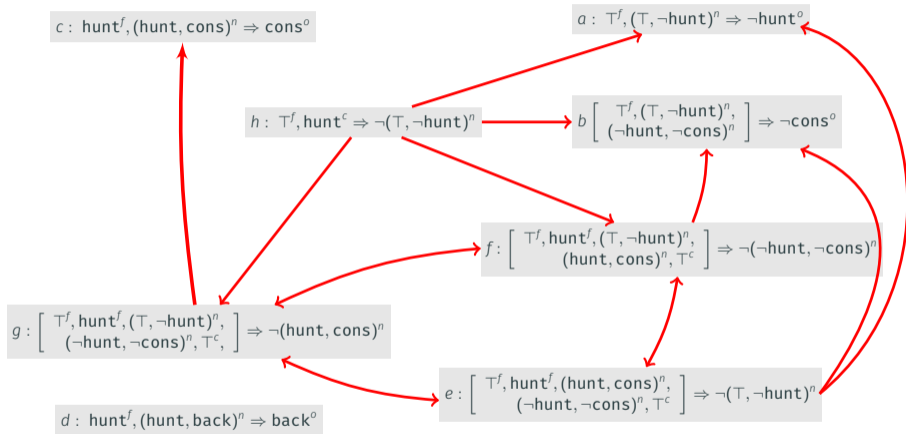
Definition

nm inference relations:

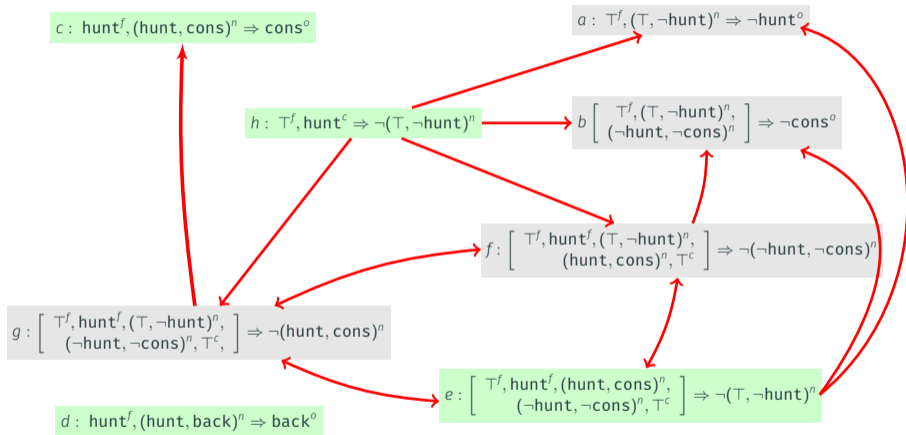
skeptical: $\mathbb{K} \vdash_{\cap \text{con}}^{\text{stable}} \phi$ iff in every stable-extension \mathcal{E} of $\text{AF}(\mathbb{K})$ there is an argument a with conclusion ϕ .

credulous: $\mathbb{K} \vdash_{\cup}^{\text{stable}} \phi$ iff there is a stable-extension \mathcal{E} of $\text{AF}(\mathbb{K})$ containing an argument a with conclusion ϕ .

Part 5: DAC and AFs



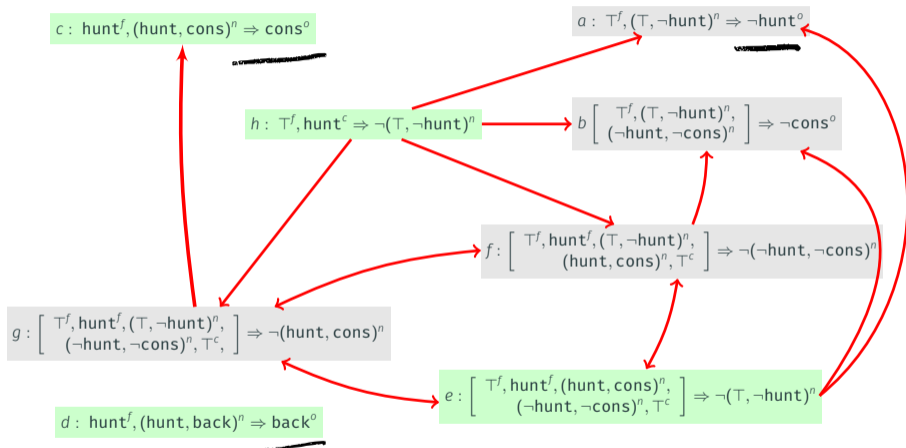
Part 5: DAC and AFs



CTD Duties given \mathbb{K}_2 (with $\mathcal{F} = \{\top^f, \text{hunt}^f\}$): Stable extension = $\{c, d, h, e\}$



Part 5: DAC and AFs



CTD Duties given \mathbb{K}_2 : $\mathbb{K}_2 \sim_{\cap}^{\text{stable}} \text{cons}^o$, $\mathbb{K}_2 \sim_{\cap}^{\text{stable}} \text{back}^o$, and $\mathbb{K}_2 \not\sim_{\cap}^{\text{stable}} \neg\text{hunt}^o$





CTD Duties (\mathbb{K}_2) with $\mathcal{F} = \{\top^f, \text{hunt}^f\}$ skeptical inference:

$$\mathbb{K}_2 \sim_{\cap}^{\text{stable}} \text{cons}^o, \mathbb{K}_2 \sim_{\cap}^{\text{stable}} \text{back}^o, \text{ and } \mathbb{K}_2 \not\sim_{\cap}^{\text{stable}} \neg \text{hunt}^o$$

Note: the initial compliant situation \mathbb{K}_1 yields an AF with **different obligations!**

$$a : \top^f, (\top, \neg \text{hunt})^n \Rightarrow \neg \text{hunt}^o$$

$$b \left[\begin{array}{l} \top^f, (\top, \neg \text{hunt})^n \\ (\neg \text{hunt}, \neg \text{cons})^n \end{array} \right] \Rightarrow \neg \text{cons}^o$$



Initial/Compliant duties (\mathbb{K}_1) with $\mathcal{F} = \{\top^f\}$:

$$\mathbb{K}_1 \sim_{\cap}^{\text{stable}} \neg \text{hunt}^o, \mathbb{K}_1 \sim_{\cap}^{\text{stable}} \neg \text{cons}^o$$

Hence, extending \mathbb{K}_1 to \mathbb{K}_2 means **withdrawing obligations!**

Part 5: DAC results

The Input/Output (I/O) family (Makinson and van der Torre, 2000; 2001):

- ▶ Defeasible knowledge representation formalism for normative, causal, doxastic, legal reasoning,...



Theorem 1

Soundness and completeness result (van Berkel and Straßer, 2022):

DAC-instantiated AF(\mathbb{K})s are sound and complete with respect to its corresponding non-monotonic I/O logic:

- ▶ $\mathbb{K} \sim_{U/n}^{\text{stable}} \phi^o$ iff ϕ is credulously/skeptical entailed in I/O logic.

This holds for 16 DAC and I/O systems.

The theorem contributes to the claim that formal argumentation is a **uniform formalism for NML**.

Such results are promising!


- ▶ We can use argumentation tools for this KRR framework!
- ▶ We can compare various NMLs in a shared setting.
- ▶ We can develop explainability methods for normative reasoning.

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- ▶ We can compare various NMLs in a shared setting.
- ▶ We can develop explainability methods for normative reasoning.

Similar results were obtained for Default Logic!

 see the talk by Zheng Zhou at Comma
on Friday sept 20.

Part 6: Let's round up

Key messages:

- 1 Defeasibility is ubiquitous: retracting conclusions.
- 2 Formal argumentation as a KR approach to defeasible reasoning: argument attack and selection.
- 3 Proof systems as a rule-based approach to generating arguments and refining different argument attacks.
- 4 Logical argumentation can satisfy various metatheoretic properties and rationality postulates are not guaranteed to hold (e.g., consistency!).
- 5 Application: logical argumentation provides more transparent reasoning with normative knowledge bases.

Open problems and challenges:

- 1 NML with richer languages: preferences, FO, Modalities,....
- 2 Formal argumentation: Bridging the gap between symbolic and non-symbolic AI.
- 3 Automated reasoning: heuristics to work with finite AFs even when infinitely many arguments are available, etc.
- 4 Dialogues: construction of (deontic) explanation between humans and systems via argumentative exchange: many fields of research involved (NLP, ML, AF, philosophy).
- 5 ...

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